

*Optimization of  
Regular Path Queries  
in Large Graphs*

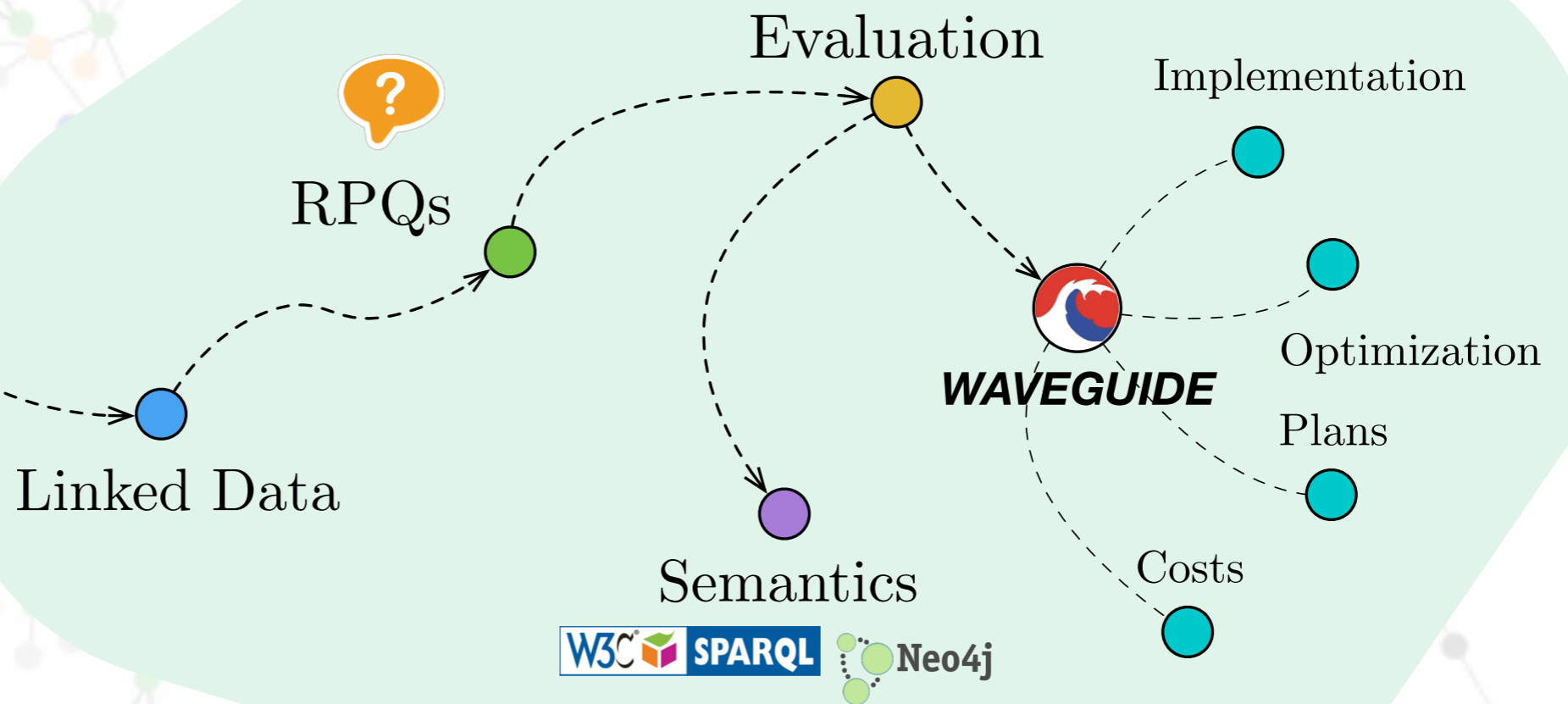
in collaboration with:  
Parke Godfrey and Jarek Gryz



**Nikolay Yakovets**

# Optimization of RPQs

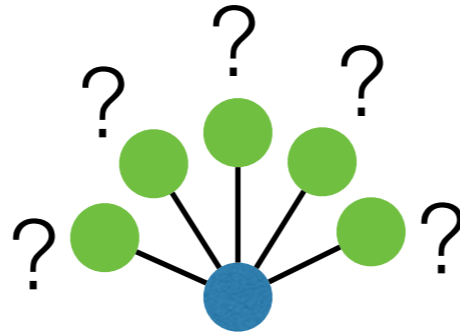
Scalable & efficient  
evaluation of **regular  
path queries**



# Graph Query Languages

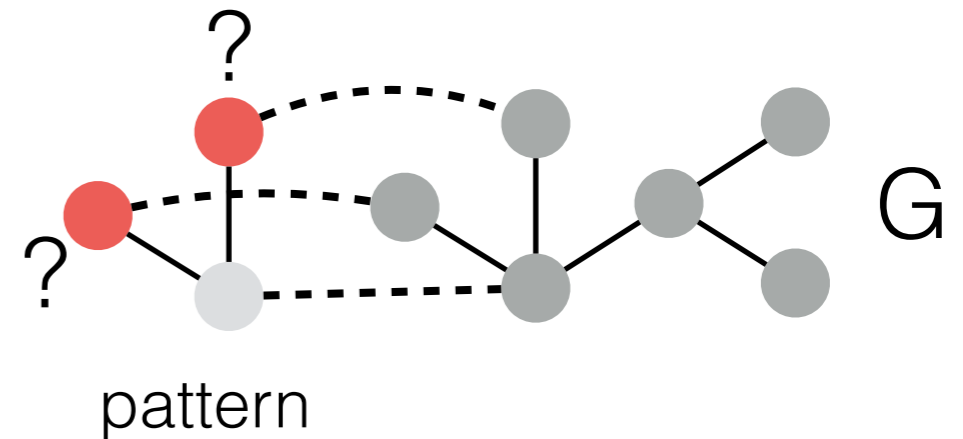
## \* **Adjacency** Query

list all neighbours, find k-neighbourhood of a node



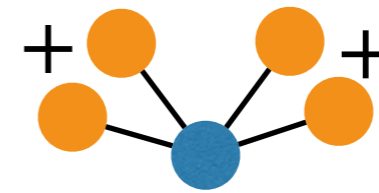
## \* **Pattern Matching** Query

find all sub-graphs in a database that are isomorphic to a given query pattern graph



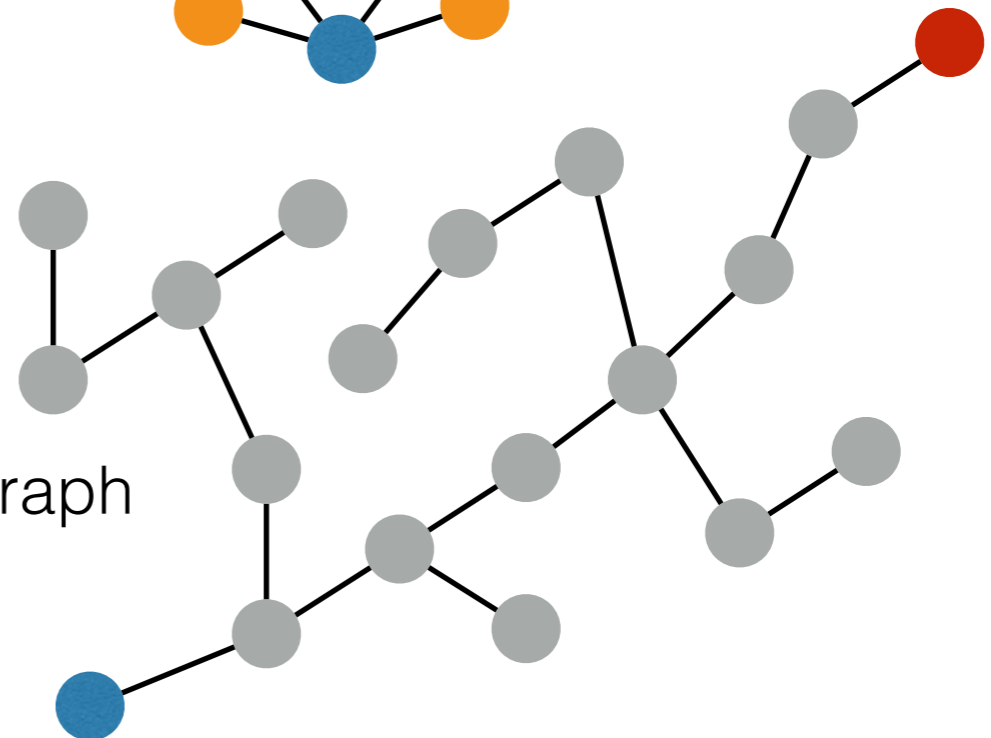
## \* **Summarization** Query

summarize or operate on query results  
e.g. aggregation; avg(), min(), max(), etc



## \* **Reachability/Path** Query

navigational query  
deals with paths in a graph  
test whether nodes are reachable in a graph  
paths of fixed or arbitrary lengths



# SPARQL - Query Language



## SPARQL Protocol and RDF Query Language (SPARQL)

- declarative, based on **pattern matching**
- **graph patterns** describe subgraphs of the queried RDF graphs
- those subgraphs that match a description yield a result

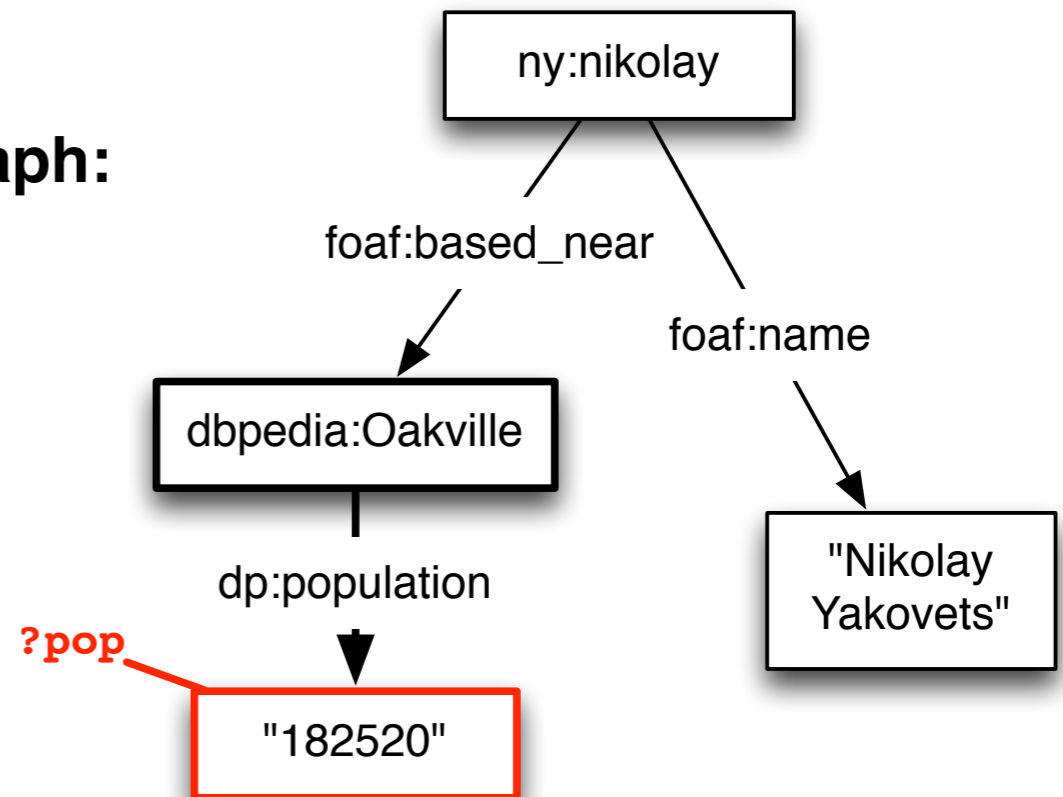
### Query:

```
SELECT ?pop
WHERE {
  :Oakville :population ?pop
}
```

variables

graph pattern

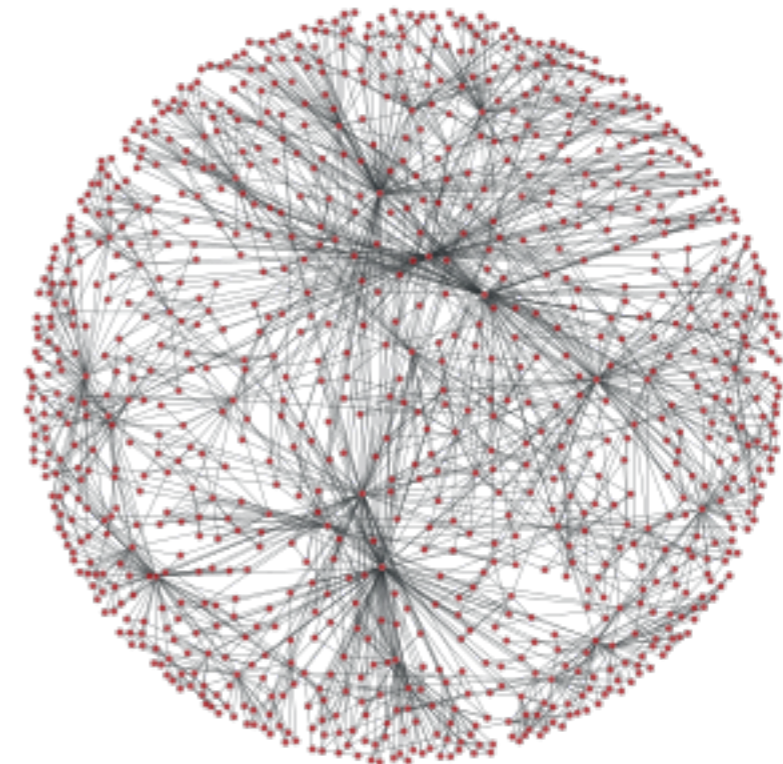
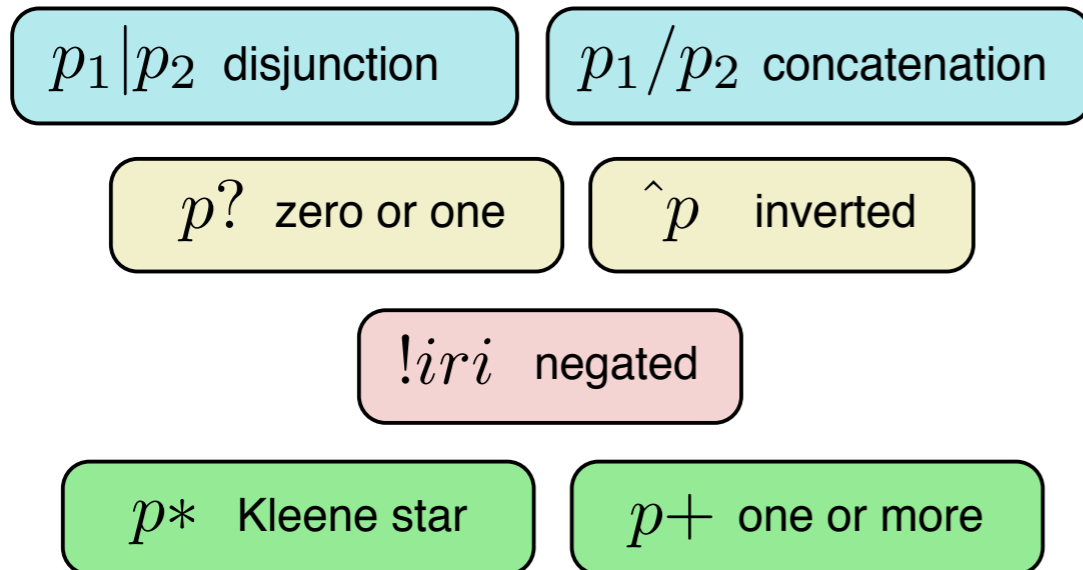
### Graph:





# SPARQL Property Paths

- ▶ Part of SPARQL 1.1 W3C recommendation
- ▶ Allow **regular expressions** to describe paths between nodes:



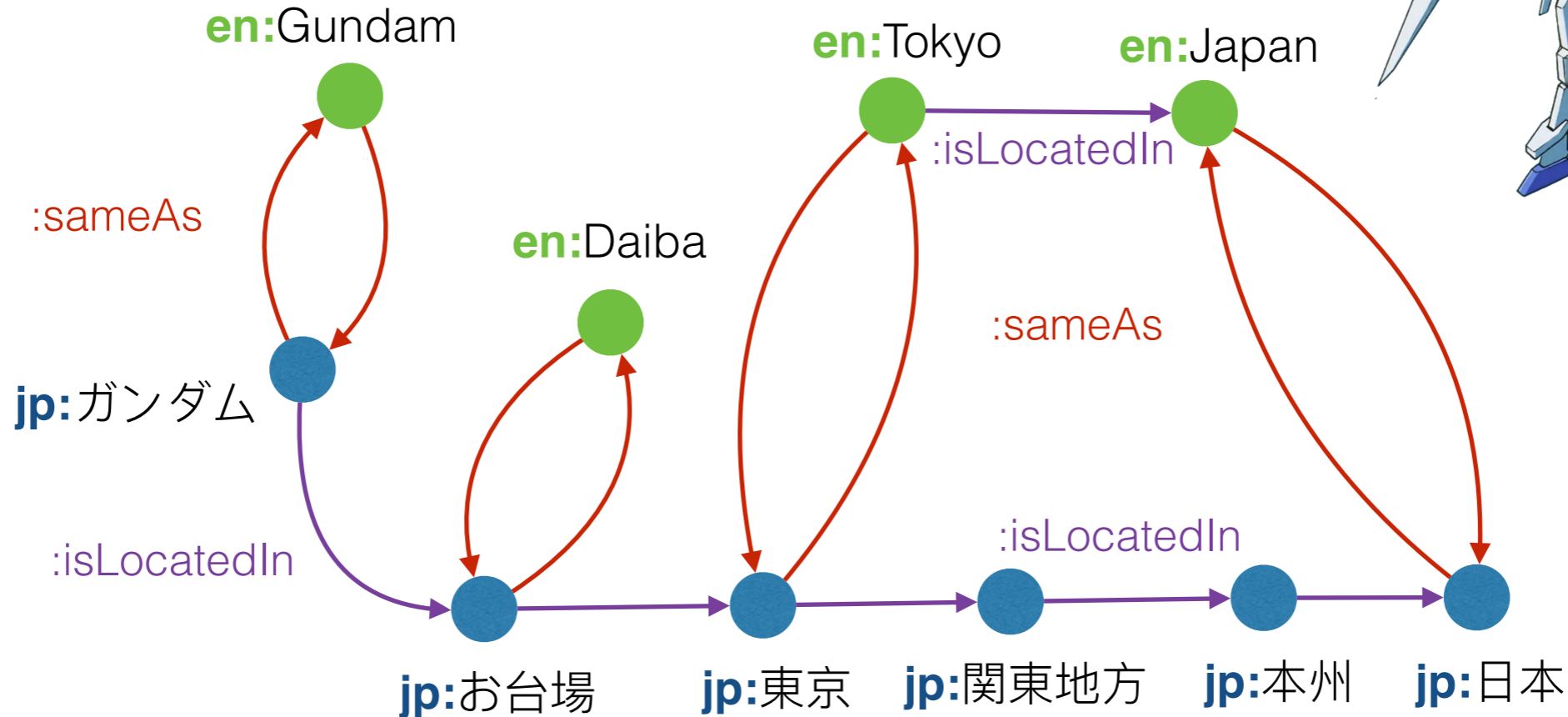
- ▶ **Useful** in many application domains: **social networks, biological, encyclopedic**
- ▶ Convenient declarative mechanism to answer queries **without prior knowledge of underlying data paths**

# SPARQL Property Paths

- ▶ **Example:** DBPedia snippet, part of a LOD dataset
- ▶ Two datasets **English** and **Japanese interlinked** with OWL terms



**G:**



**Q:**

```
select ?place
{ en:Gundam (:sameAs*/:isLocatedIn)+/sameAs* ?place . }
```

- ▶ **Query:** Where is Gundam statue located?
- ▶ **Solution:** Need to resolve equivalent data entities (`:sameAs`) and traverse spacial hierarchy (`:isLocatedIn`) to fully utilize richer spacial information in Japanese dataset

# Formal Evaluation

- ▶ **Property Paths** in SPARQL are essentially **Regular Path Queries (RPQs)**
- ▶ RPQs have been well-studied before the advent of RDF and SPARQL

- ▶ **Formal def.:**

$$Q = (x, L(r), y)$$

free variables

regular language

- ▶ **Semantics of Evaluation:**

$[[Q]]_G$  - an evaluation of  $Q$  over graph database  $G$

a collection  $(s, t)$  such that

$\exists$  a path  $p$  in  $G$  between  $s$  and  $t$

such that  $p$  conforms to regex  $r$

a **bag** (allow duplicates)  
aka. *solution counting*

$\forall$

a **set** (discard duplicates)  
aka. *existential semantics*

$\exists$

path-induced string  $\lambda(p) \in L(r)$   
path is *simple* or *arbitrary*

# Paths in SPARQL

**simple**  $\forall$

**simple**  $\exists$

**regular**  $\forall$

- \* Evaluation of **simple** paths is *NP-complete* on general graphs (Mendelzon et al., **1987**)  
Tractable on DAGs, or restricted *compatible* regex

- \* **Counting** procedures are *#P-complete* on general graphs (Arenas et al., Losemann et al., **2013**)  
Tractable on DAGs, or restricted *compatible* regex

**regular**  $\exists$



**SPARQL** (W3C proposal for RDF query language)  
▶ support of RPQs through SPARQL1.1 property paths





# RPQ Evaluation

$[[Q]]_G$  - an evaluation of  $Q$  over graph database  $G$   
+  
considering **existential** semantics on **regular** paths



## FA-based

- ▶ Use **finite state machines** in evaluation
- ▶ *Mendelzon et al., 1987*

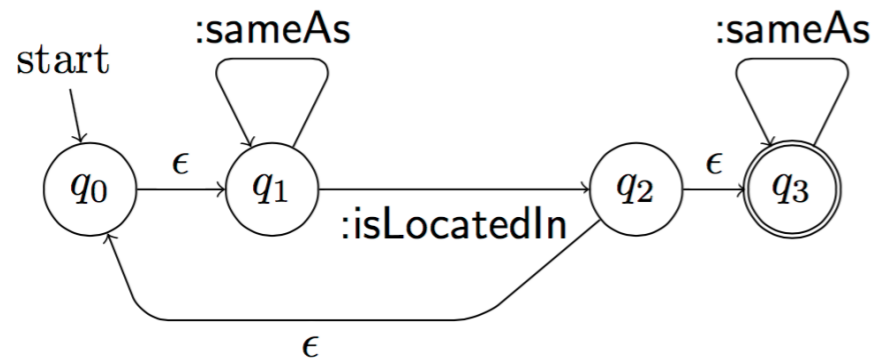
## $\alpha$ -RA-based

- ▶ Use **relational algebra** extended with **alpha-operator** which computes transitive closure
- ▶ *Losemann et al., 2013*

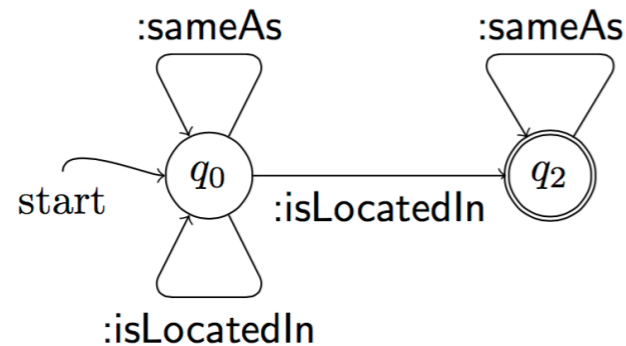
# FA-based Evaluation

**Q:** select **?place**  
 { **en:Gundam** (:sameAs\*/:isLocatedIn)+/sameAs\* **?place** . }

1. From a parse tree, construct a query  $\epsilon$ -NFA:

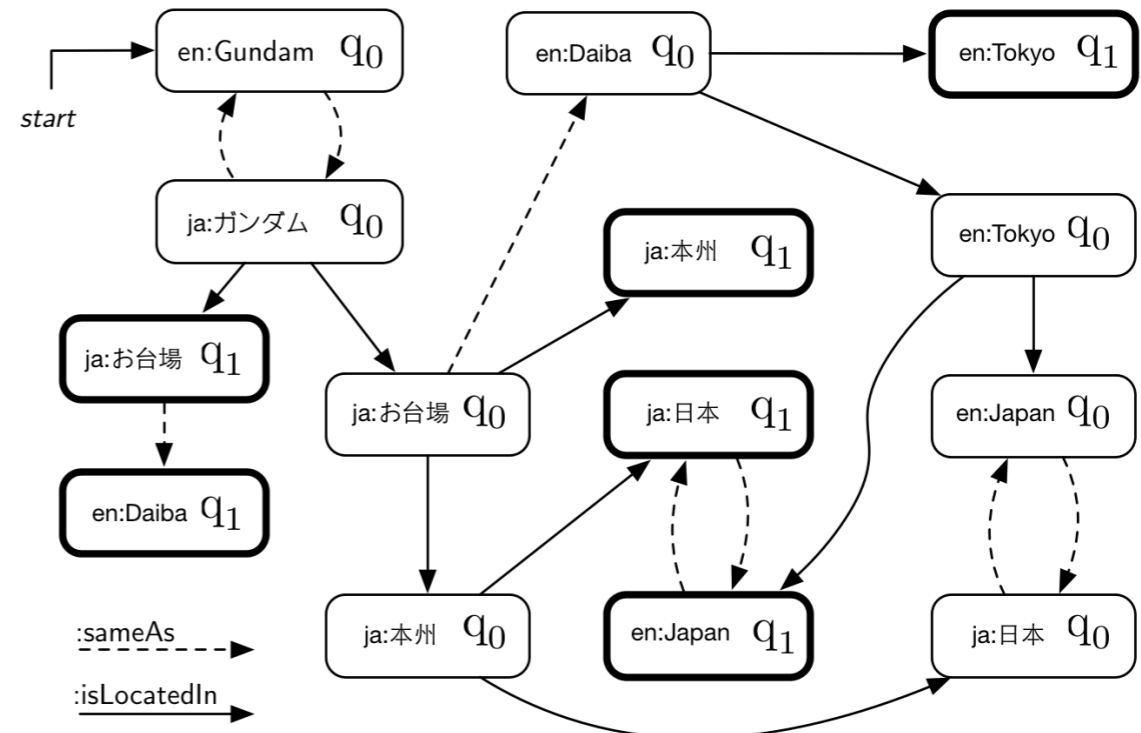


2. **Minimize** the query automaton, if necessary :



3. Construct a product **P** of query and graph automata.

4. Check **P** for reachable accepting states to produce an answer to a query

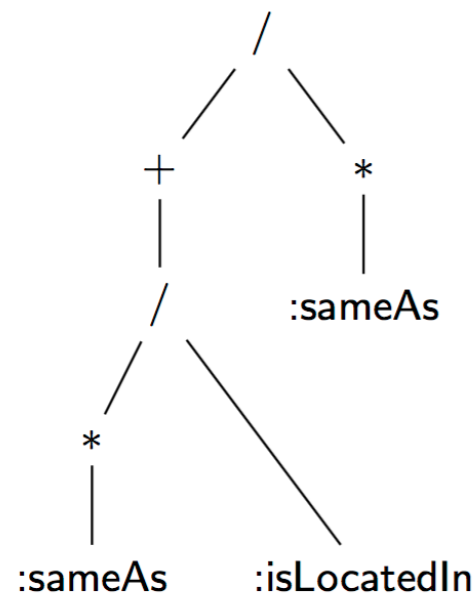


# $\alpha$ -RA-based Evaluation

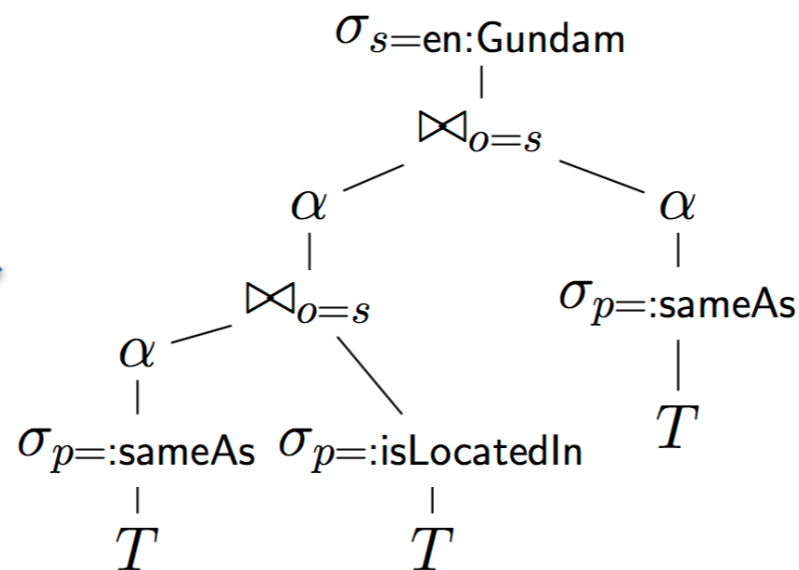
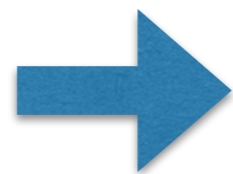
**Q:** select ?place  
 { en:Gundam (:sameAs\*/:isLocatedIn)+/sameAs\* ?place . }

- \* Have **SPRJU-RA** extended with  $\alpha$
- \*  $\alpha$  computes the least-fixpoint:  $T^+ = T \cup \pi_{1,3}(T^+ \bowtie_{T+.o=T.s} T)$
- \*  $\alpha$  computes the **transitive closure** of a given relation

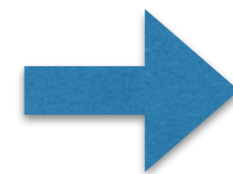
1. From a parse tree, construct an RA tree:



Q parse tree



Q RA tree



favourite **RDBMS**

# Comparing Approaches

Th: FA and  $\alpha$ -RA are incomparable

Pf.:

- \* translation into Datalog
- \* examine induced sequence of joins

e.g.  $(?x, (a/b)^+, ?y)$

\*  $P_{FA} = (((a \bowtie b) \bowtie a) \bowtie b) \bowtie a ..$

\*  $P_{\alpha RA} = (a \bowtie b) \bowtie (a \bowtie b) \bowtie (a \bowtie b) ..$

$P_{\alpha RA} \not\subseteq FA$

$P_{FA} \not\subseteq \alpha RA$

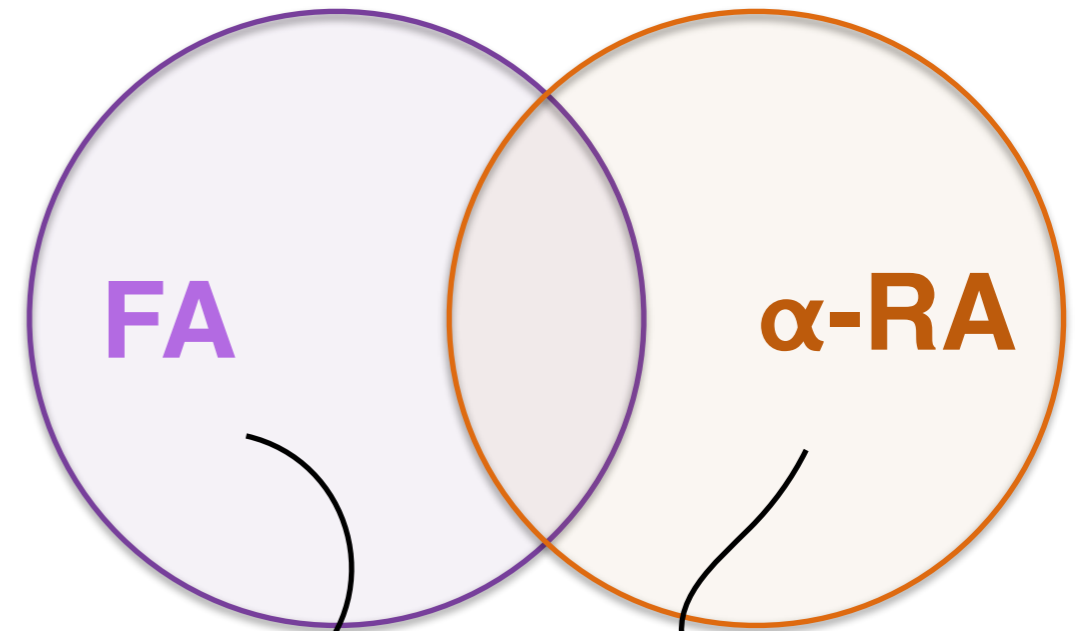


$\alpha RA \not\subseteq FA$



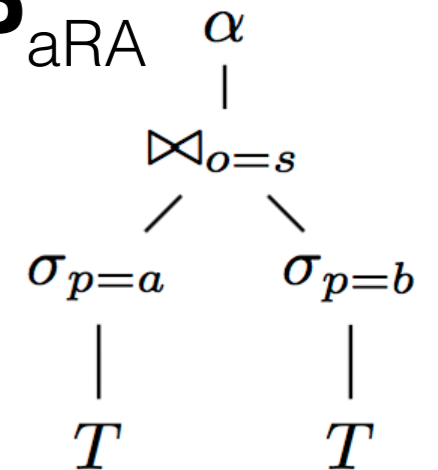
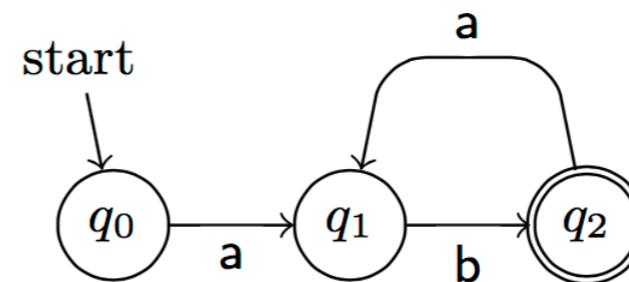
$FA \not\subseteq \alpha RA$

plan spaces



$P_{FA}$

$P_{\alpha RA}$





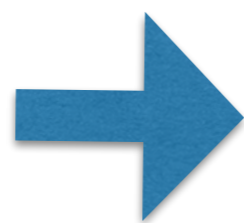
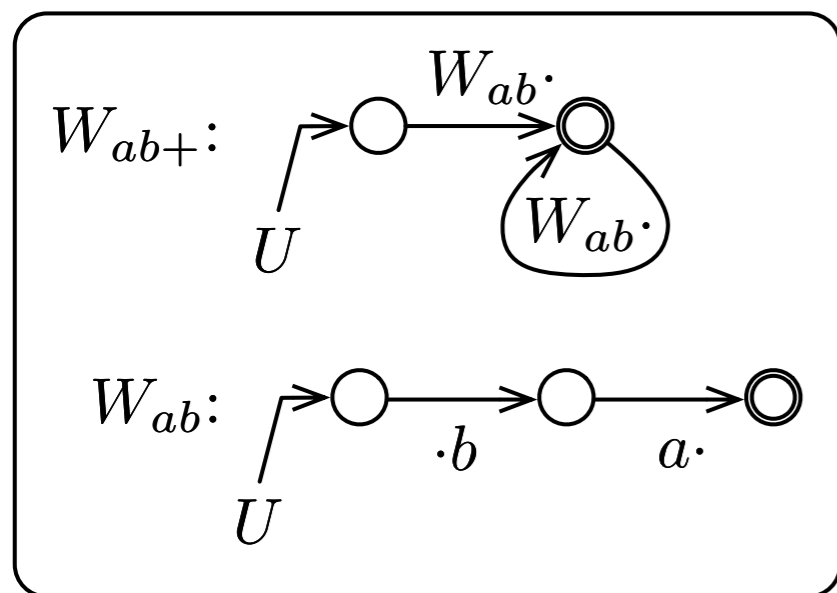
# WAVEGUIDE

**Goal:** Need to consider both FA and  $\alpha$ -RA plan spaces

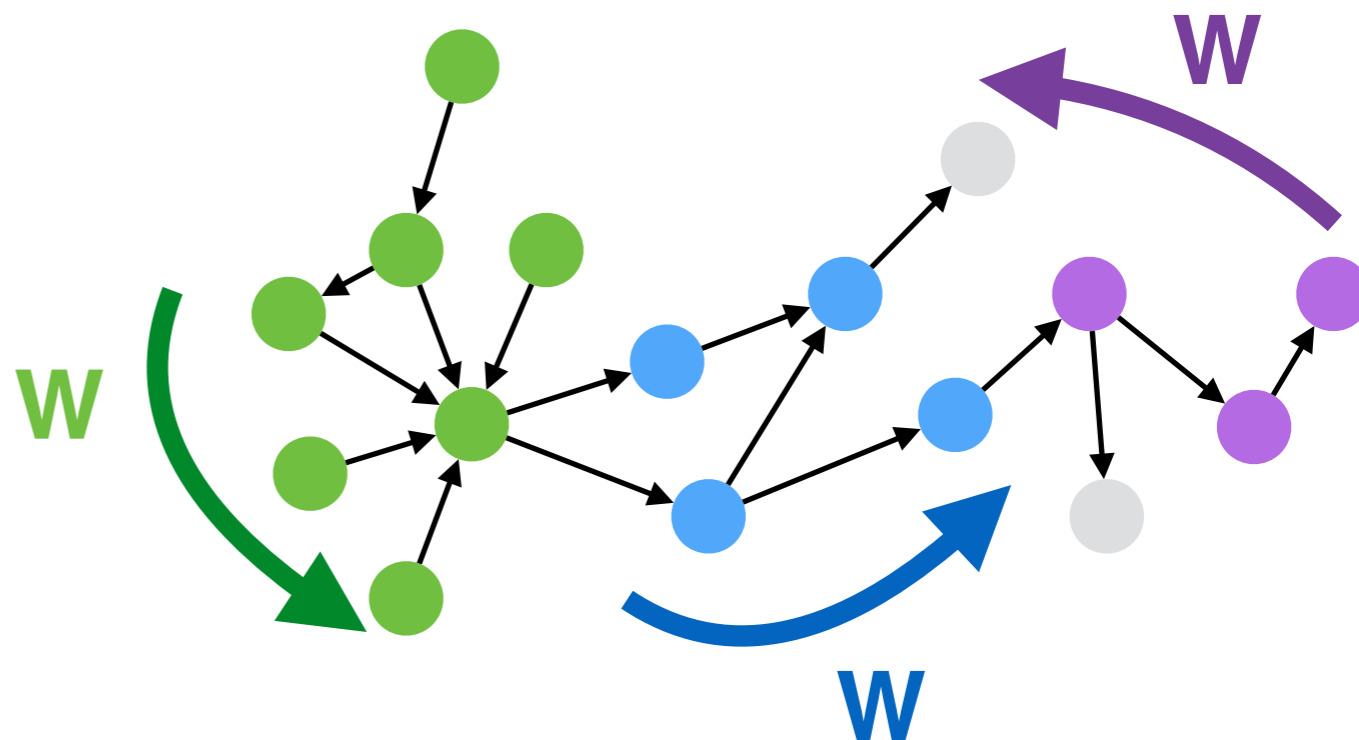
\* Search driven by a **waveplan** which **guides** a number of **wavefronts** which **iteratively explore the graph**

*waveplan*

$P_{ab+}$



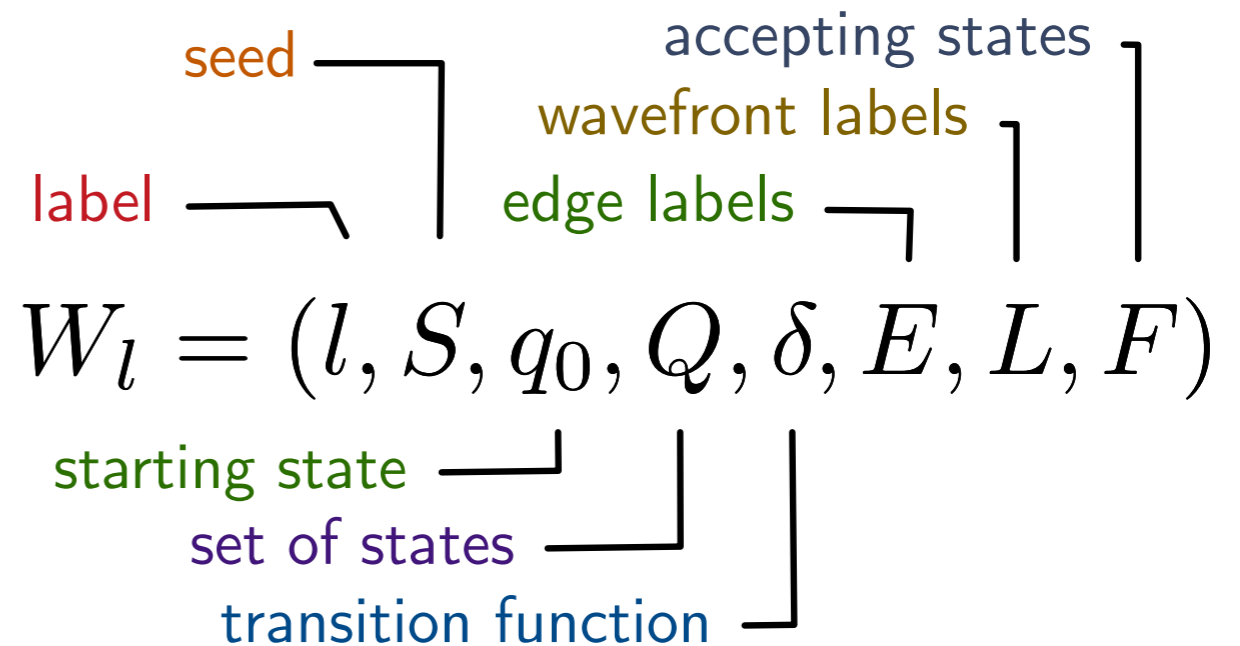
*guided iterative graph search*



# search wavefronts

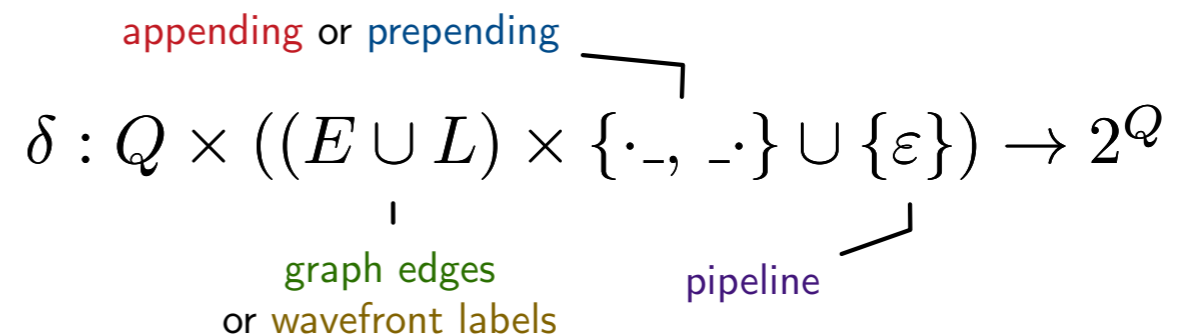
a **wavefront**  $W_l$

- an expanding search unit
- guided by a **wavefront automaton**
- **labeled** with regex it evaluates
- **seeded** with  $S$



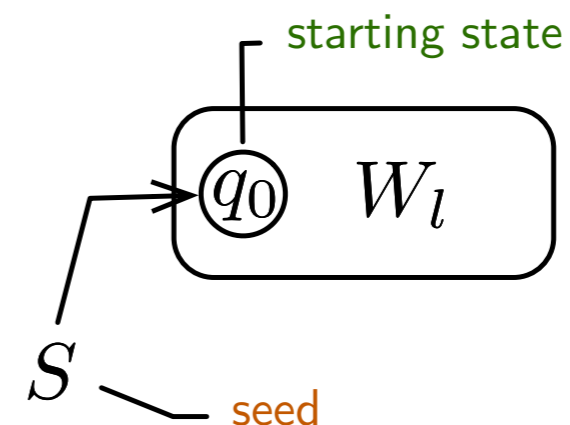
a **transition function**  $\delta$

- appending and prepending transitions
- transitions over graphs and views



a **seed**  $S$

- edge incoming into accepting state in  $W_l$
- defined with an RPQ, a wavefront or by construction
- can be **universal**, any node in a graph



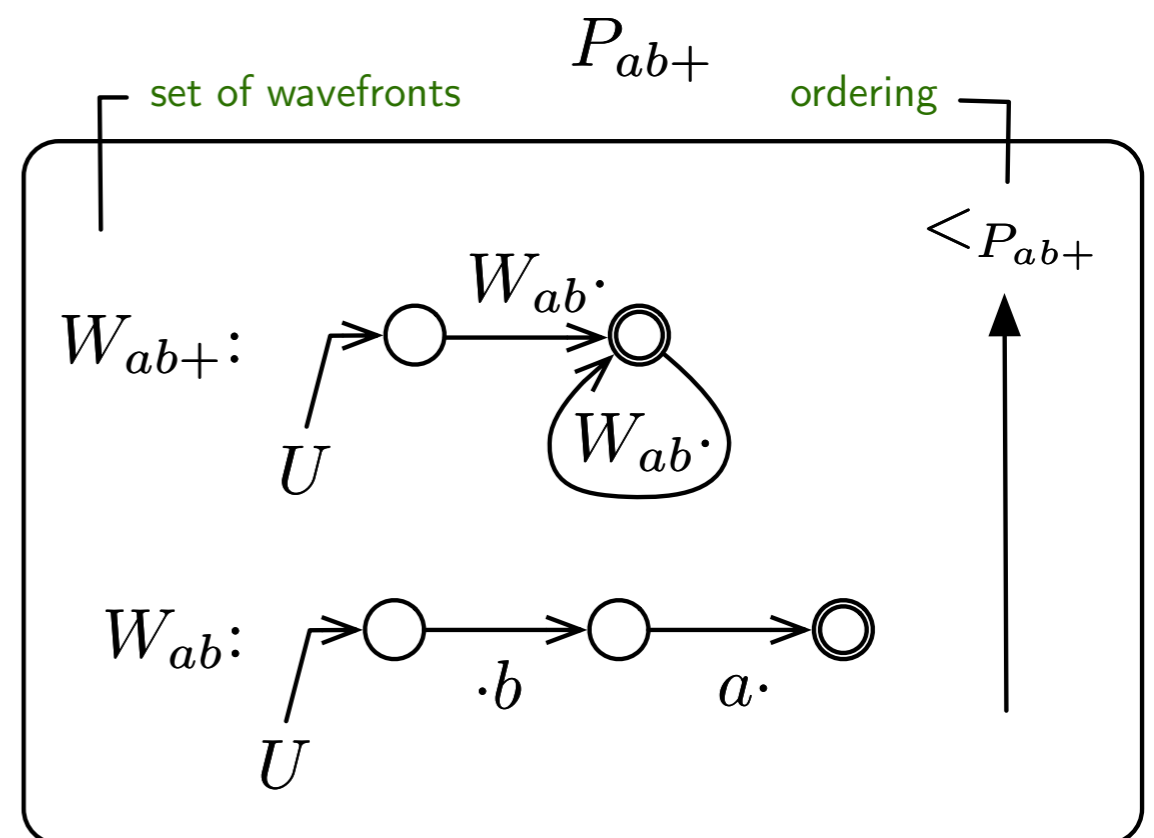
# a waveplan

a **waveplan**  $P_Q$

- produces an answer to a given query  $Q$
- an **ordered** set of wavefront automata
- order defines **which labels** can be used in the seed and transitions over a view
- **higher wavefronts** can use lower wavefronts as their labels and seeds, but not vice-versa
- **query answered by the highest wavefront**

e.g., query **(?x, (a/b)+, ?y)**

- $W_{ab}$  produces an answer for (a/b) regex
- $W_{ab+}$  uses  $W_{ab}$  as a view to compute (a/b)+





# WAVEGUIDE - iterative search

- \* Exploration procedure based on **semi-naive evaluation**
- \* **Intermediate** search results kept in the **search cache**
- \* **cache** keeps track of end-nodes and corresponding states in a plan

```
1  $\Delta_0^R \leftarrow \text{seed}(G);$   
2  $i \leftarrow 0;$   
3 while  $|\Delta_i^R| \geq 0$  do  
4    $\Delta_{i+1}^S \leftarrow \text{seed}(\Delta_i^R);$   
5    $\Delta_{i+1}^C \leftarrow \text{crank}(\Delta_{i+1}^S, \Delta_i^R, G, C_i, A_Q);$   
6    $\Delta_{i+1}^R \leftarrow \text{reduce}(\Delta_{i+1}^C, \Delta_i^R, C_i);$   
7    $C_{i+1} \leftarrow \text{cache}(\Delta_{i+1}^R, C_i);$   
8    $i \leftarrow i + 1;$   
9 done;  
10 return  $\text{extract}(C_i);$ 
```

- **seed** specifies node pairs to start from
- **loop while discover new tuples**
- **crank** *advances* simultaneously in a graph and automaton
- **reduce** *prunes* the delta, handles unbounded computation
- **cache** materializes according to the specified strategy
- **extract** produces answers



# challenges!

vs. other techniques?

efficient?

optimal?

size?

enumerator

plan space

optimizations

cost model

enabled by WAVEGUIDE?

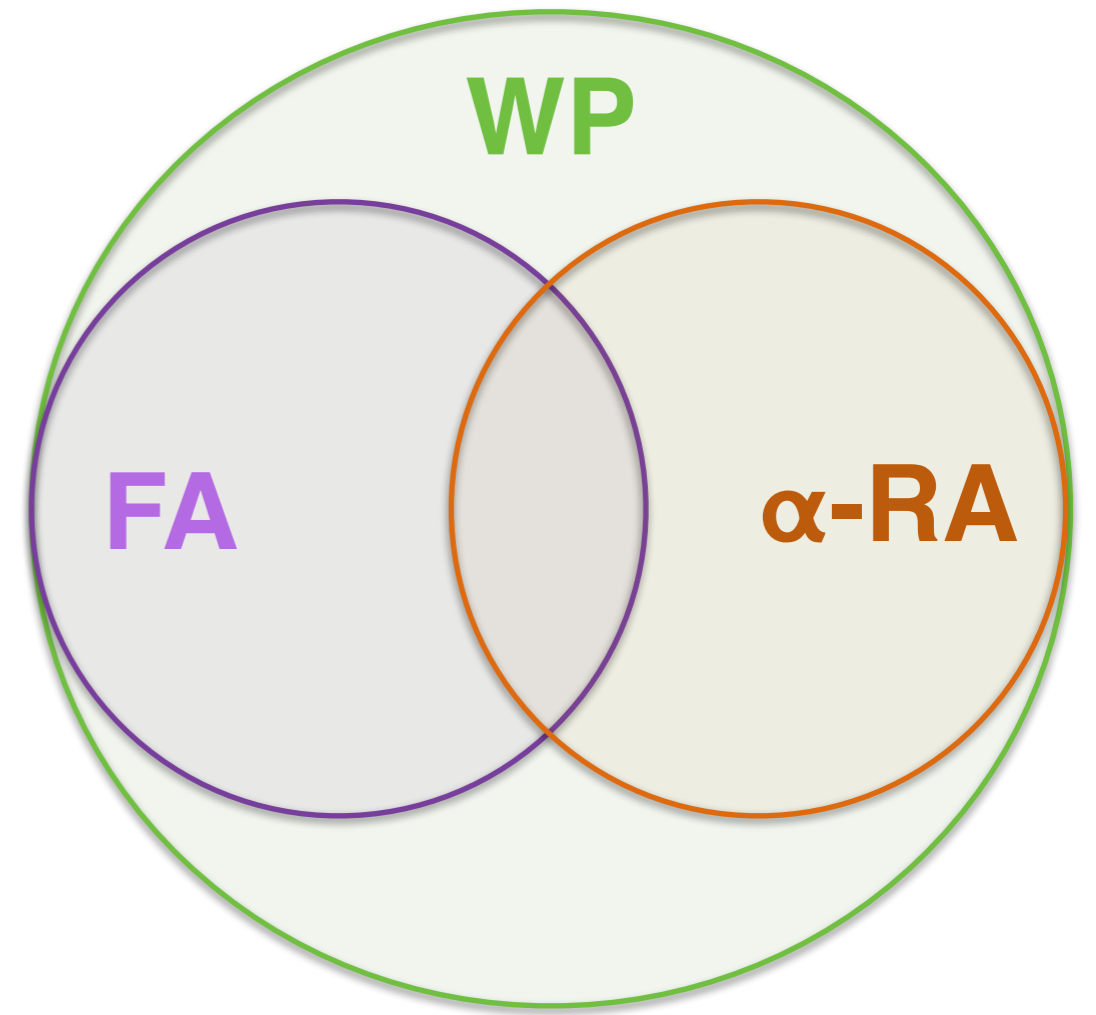
analysis?

# WAVEGUIDE Plan Space

- subsumes both **FA** and  **$\alpha$ -RA**
- adds **exclusive** new plans

$$\alpha\text{-RA} \cup \text{FA} \subset \text{WP}$$

- e.g.,  $(?x, (a/b/c)^+, ?y)$

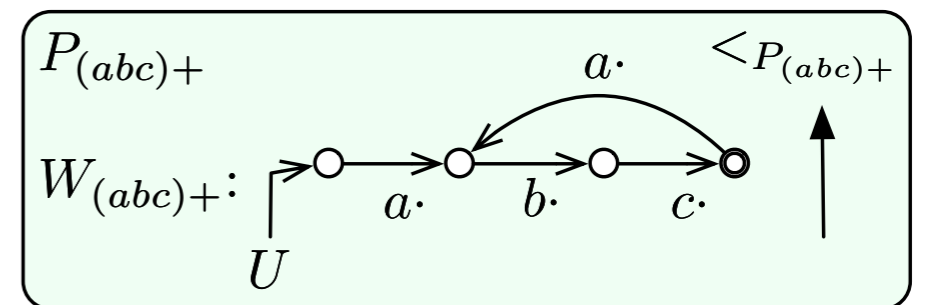
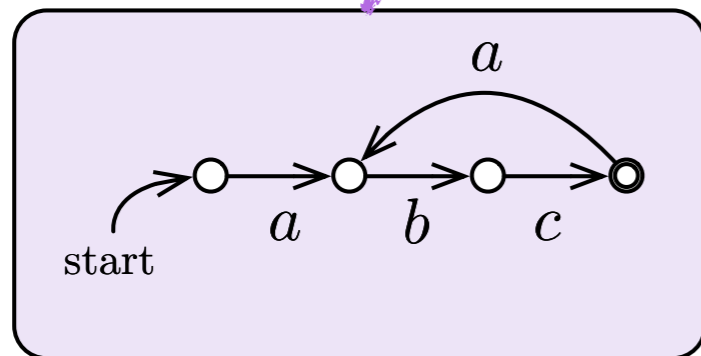
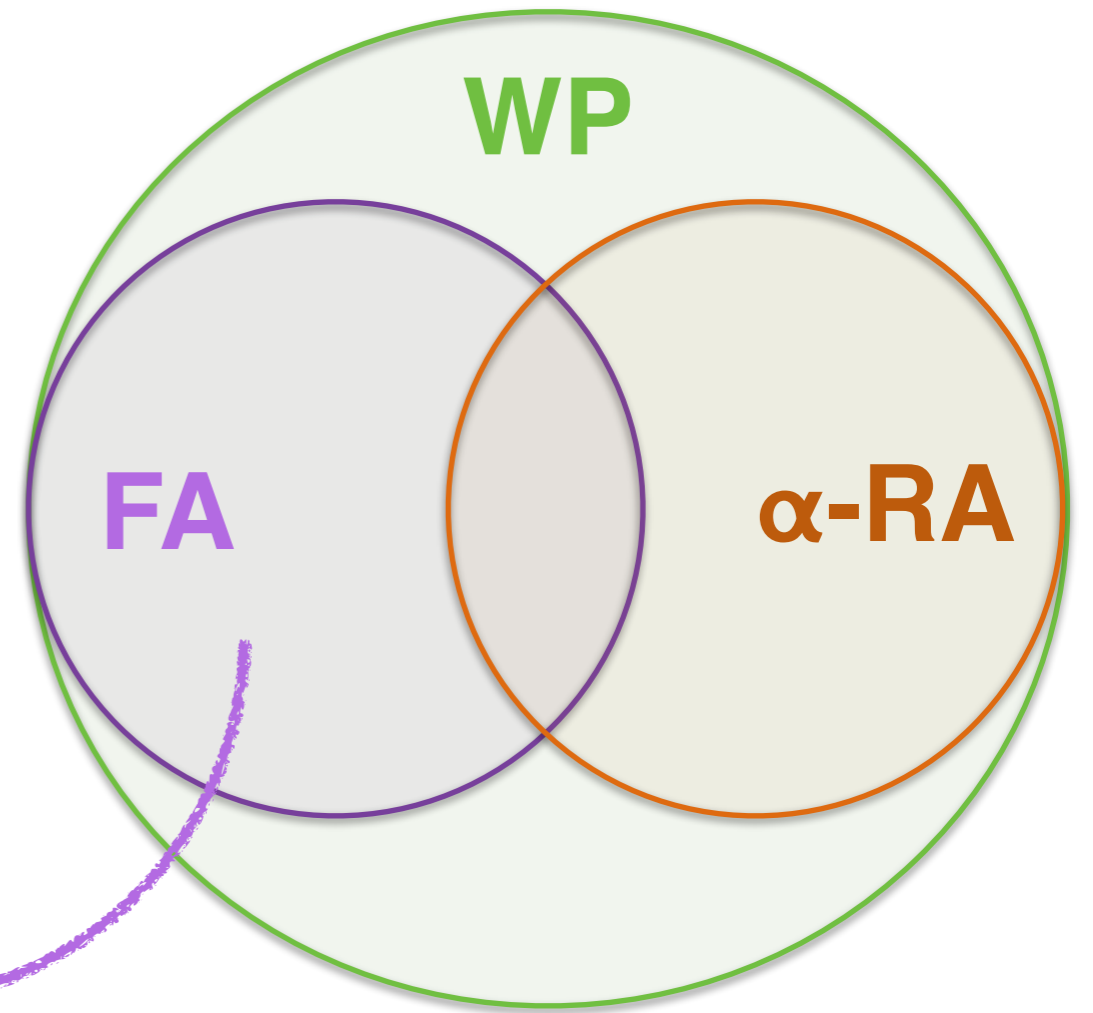


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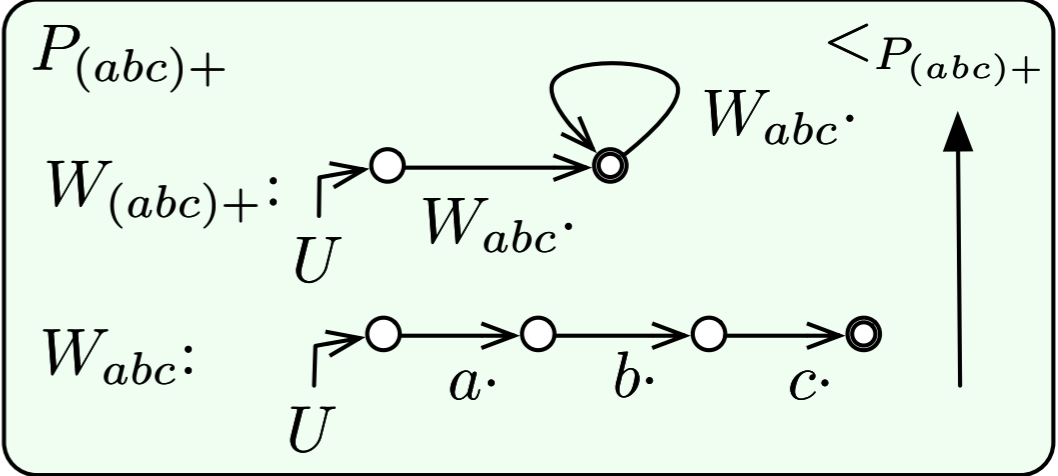
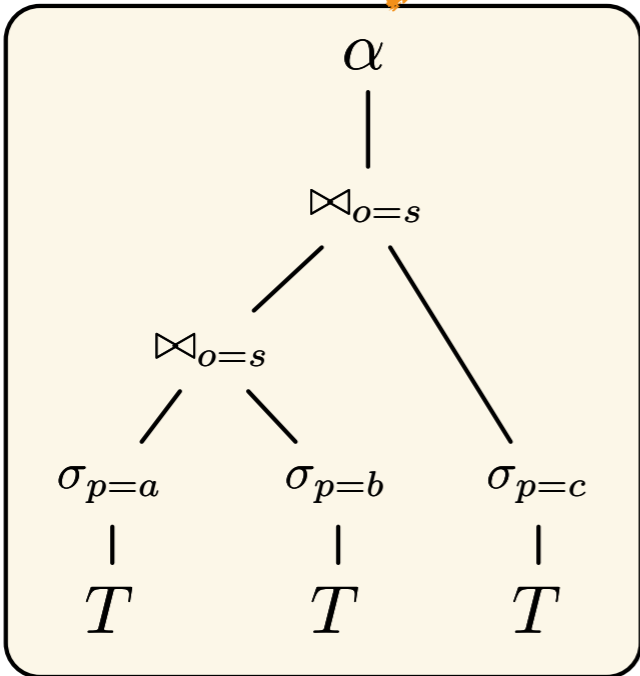
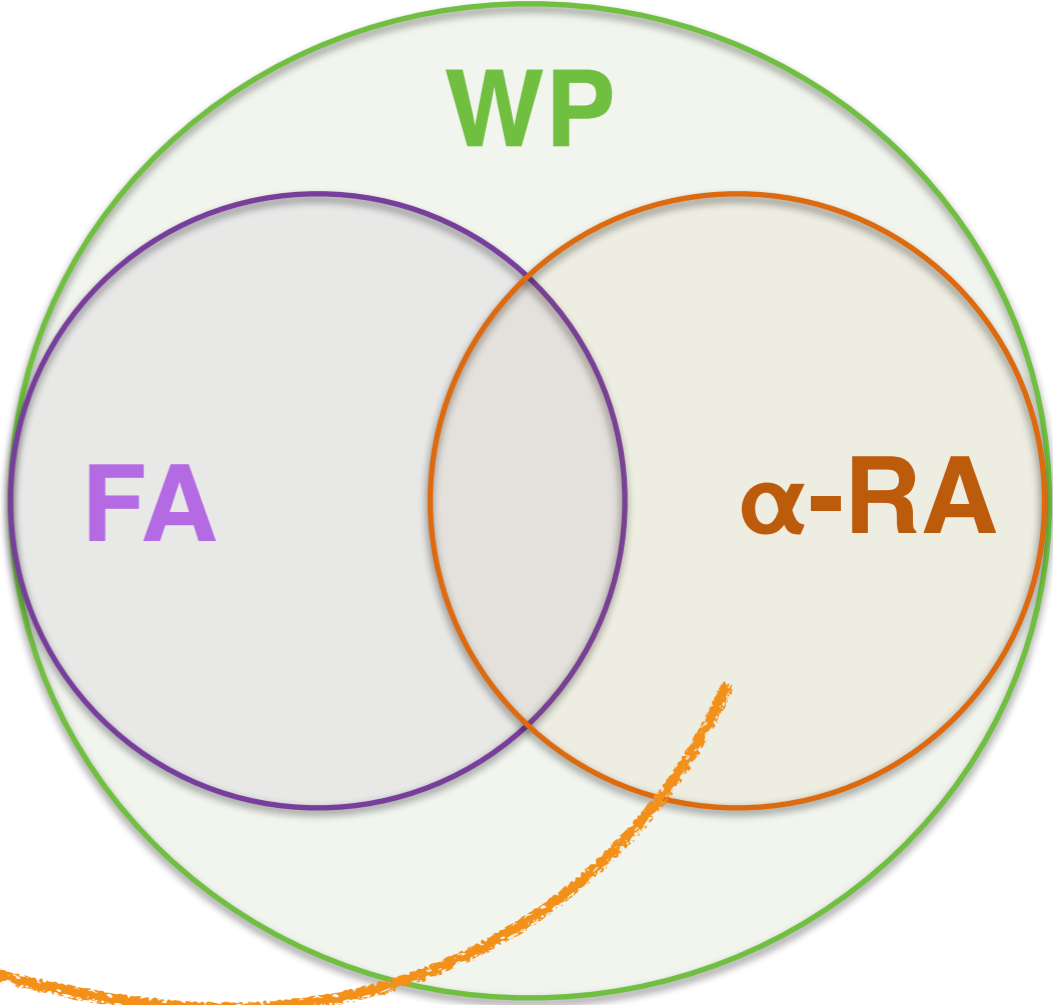


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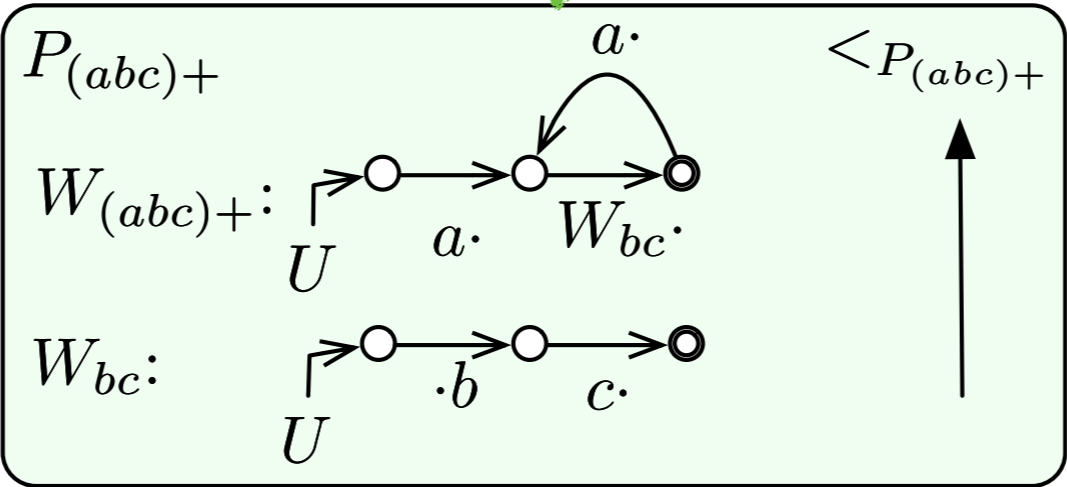
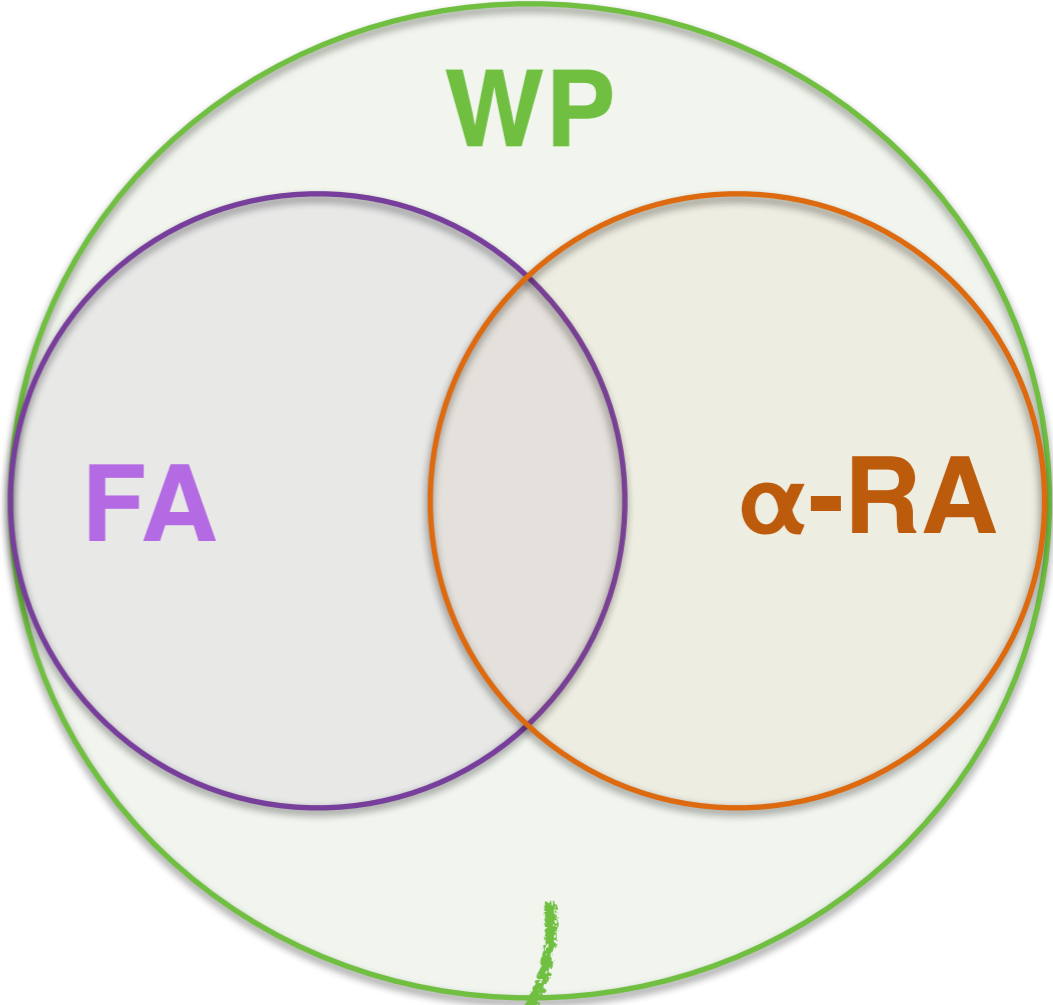


# WAVEGUIDE Plan Space

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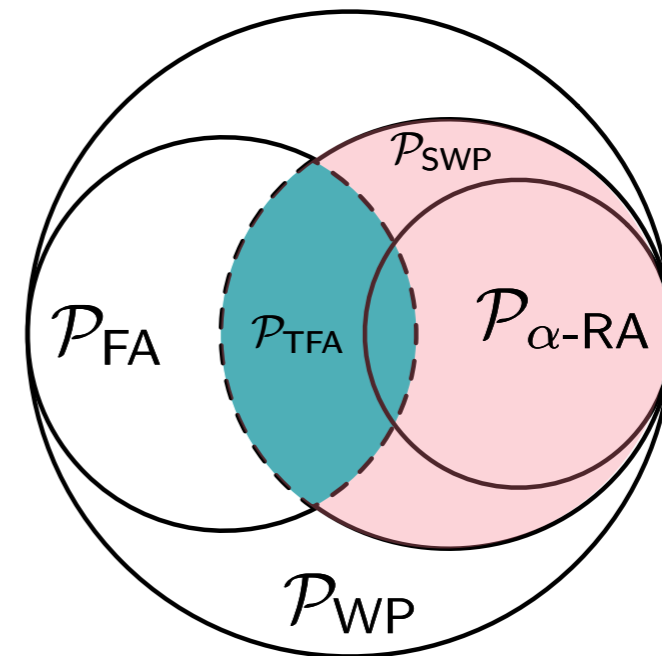
$$\alpha\text{-RA} \cup \text{FA} \subset \text{WP}$$

- e.g.,  $(?x, (a/b/c)^+, ?y)$



# enumerator

- **enumeration** algorithm to walk the sub-space of **standard** plans  $\mathcal{P}_{\text{SWP}}$
- bottom-up DP
- **polynomial** in the size of the query
- generates *legal* plans
- guarantees **optimal substructure** wrt. the cost model



rule		waveplan	precondition			
<i>id</i>	<i>description</i>		$s_1$	$s_2$	<i>op</i>	<i>seed</i>
CC	concat compound		$ s_1  > 1$	$ s_2  > 1$ $d_2 = U$	/	null
CCF	concat compound flip		$ s_1  > 1$ $d_1 = U$	$ s_2  > 1$	/	null
CP	concat pipe		$ s_1  > 0$	$ s_2  = 1$	/	null
CPF	concat pipe flip		$ s_1  = 1$	$ s_2  > 0$	/	null
DP	direct pipeline		$ s_1  > 0$	$d_2 = s_1$	/	null
DP	inverse pipeline		$d_1 = s_2$	$ s_2  > 0$	/	null

rule		waveplan	precondition				<i>seed passing</i>
<i>id</i>	<i>description</i>		$s_1$	$s_2$	<i>op</i>	<i>seed</i>	
ASDP	absorb seed direct pipe		$ s_1  = 1$	null	null	$d$	
ASIP	absorb seed inverse pipe		null	$ s_2  = 1$	null	$d$	
ASDC	absorb seed direct compound		$ s_1  > 1$ $d_1 = U$	null	null	$d$	
ASIC	absorb seed inverse compound		null	$ s_2  > 1$ $d_2 = U$	null	$d$	

rule		waveplan	precondition			
<i>id</i>	<i>description</i>		$s_1$	$s_2$	<i>op</i>	<i>seed</i>
KP	kleene plus		$d_1 = d/(s_1) +$ $d_1 = (s_1) + /d$	null	+	null
KS	kleene star		$d_1 = d/(s_1)*$ $d_1 = (s_1)* /d$	null	*	null

# High-level Cost Model

WAVEGUIDESEARCH ( $G, A_Q$ )

```

1  $\Delta_0^R \leftarrow \text{seed}(G);$ 
2  $i \leftarrow 0;$ 
3 while  $|\Delta_i^R| \geq 0$  do
4    $\Delta_{i+1}^S \leftarrow \text{seed}(\Delta_i^R);$ 
5    $\Delta_{i+1}^C \leftarrow \text{crank}(\Delta_{i+1}^S, \Delta_i^R, G, C_i, A_Q);$ 
6    $\Delta_{i+1}^R \leftarrow \text{reduce}(\Delta_{i+1}^C, \Delta_i^R, C_i);$ 
7    $C_{i+1} \leftarrow \text{cache}(\Delta_{i+1}^R, C_i);$ 
8    $i \leftarrow i + 1;$ 
9 done;
10 return extract ( $C_i$ );
```

$$C_{\text{crank}} = \sum_{i=0}^n f_1(|\Delta_i|)$$

$$C_{\text{reduce}} = \sum_{i=0}^n (f_2(|\Delta_i|) + f_3(|C_i|))$$

$$C_{\text{cache}} = \sum_{i=0}^n f_4(|C_i|)$$

\* Costs of **crank-reduce-cache** operations

$C_{\text{crank}}$

+

$C_{\text{reduce}}$

+

$C_{\text{cache}}$

- Total number of *edge walks* during the search
- Roughly the sum of sizes of all deltas (**search space**)

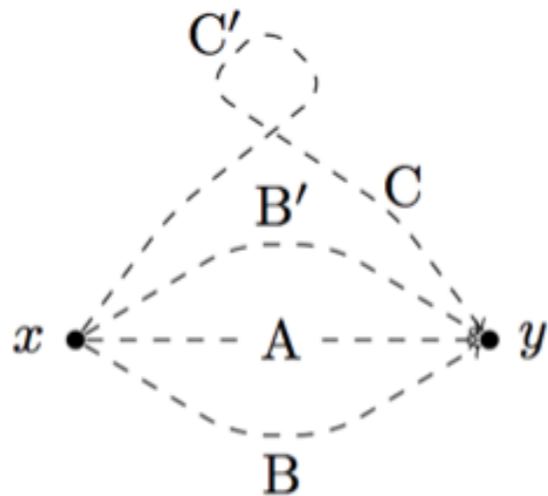
- Duplicate removal within a delta (**search space**)
- Duplicate removal against the cache (**materialized cache size**)

- Cache maintenance (indexing, etc.)

# Cost Factors

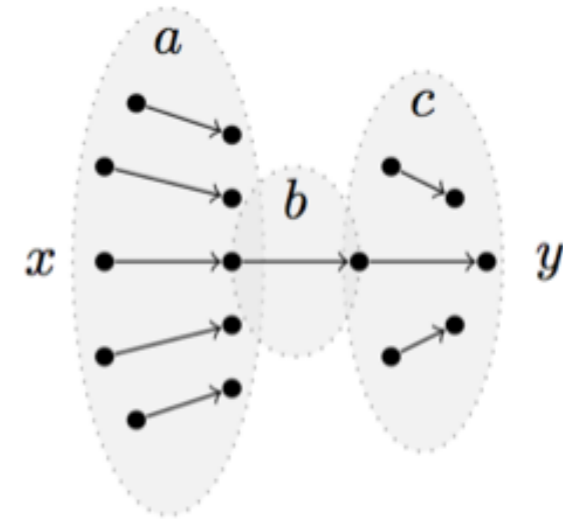
## Search cardinality

- Number of wavefronts, starting points, directions
- similar to *join ordering* in relational databases
- use *graph statistics* such as **joint label frequencies - synopsis**



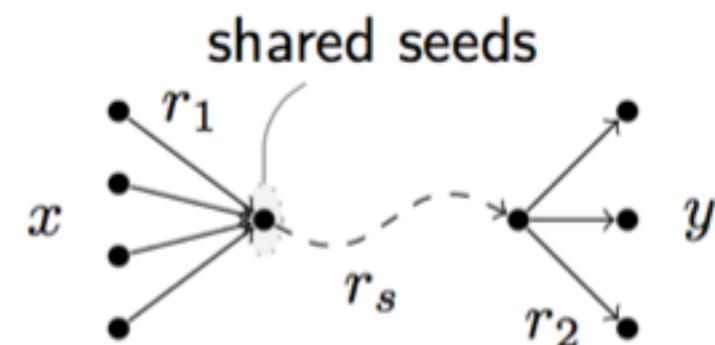
## Sub-path redundancy

- common in dense graphs with *hierarchical* structures
- answer pairs may *share* significant sub-paths
- efficient to evaluate *separately*



## Solution redundancy

- due to existential semantics of RPQ evaluation
- need only one solution per satisfying node pair
- nodes re-discovered by following different conforming paths
- nodes rediscovered by following cycles
- **different redundancy for different plans!**

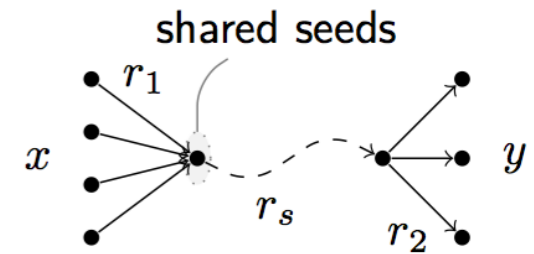
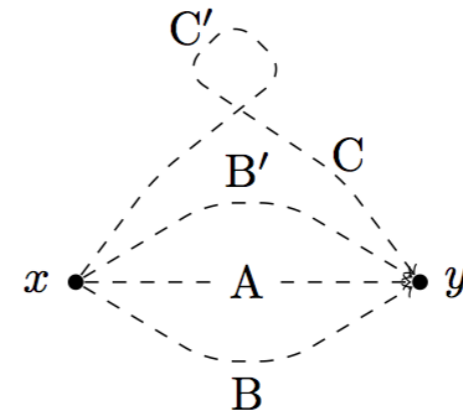
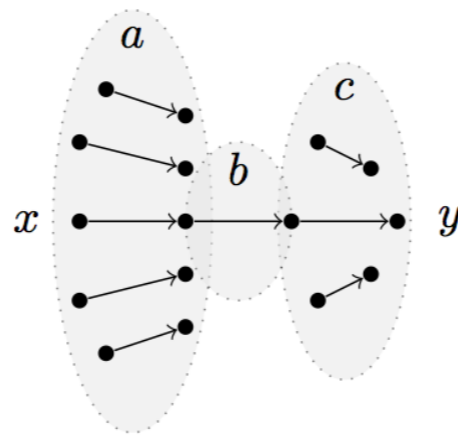




# WAVEGUIDE Optimization Methods

## Choice of wavefronts

- starting points, directions with direct/inverse and graph/view transitions



a) search cardinality   b) solution redundancy   c) sub-path sharing

## Threading

- seeded sub-automata
- use results via named sets (views)

## Reduce

- counter duplicates both *re-discovered* and *cyclic*
- first-path pruning (**FPP**)

## Partial materialization

- often materialization not necessary
- identify *pipelining* cases

## Loop caching

- pre-computing parts of the automata within a loop

# Implementation

## \* Waveguide in the context of SPARQL

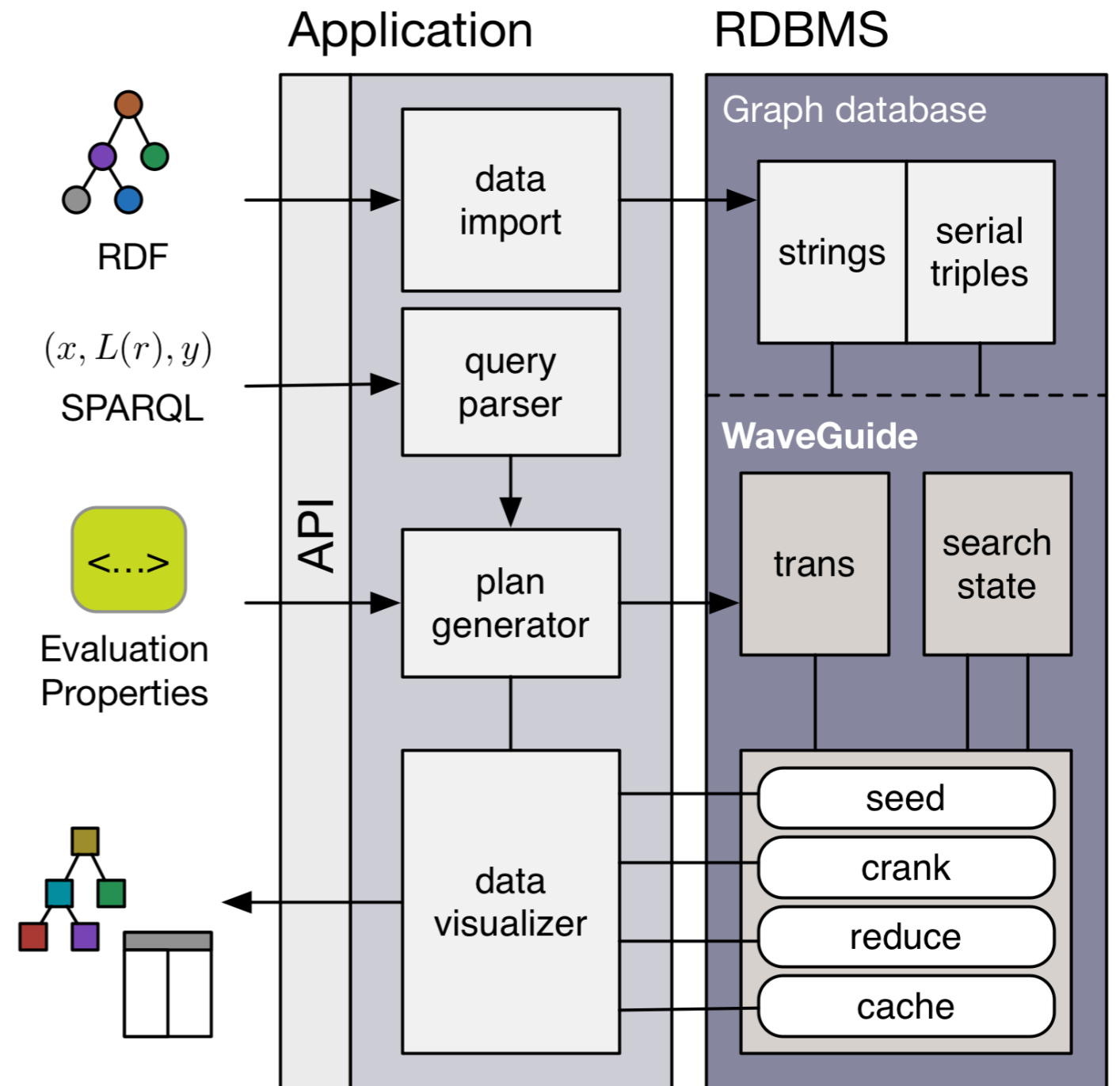
- case study of SPARQL property path query optimization on large RDF datasets

## \* Guided search as procedural SQL

- implemented in PostgreSQL

## \* Illustration

- query plan designer
- runtime visualizer
- profiler



# Performance

## \* Various domains

- *social* (LDBC social network intelligence benchmark)
- *life sciences* (UNIPROT)
- *encyclopedic* (Yago2s, DBPedia)



## \* Queries

- mining for specified RPQ pattern templates
- a set of realistic queries

# Plan Performance

\* Example query on Yago2s dataset:

$Q = ?p :marriedTo/:diedIn/:locatedIn+/:dealsWith+ USA$

\* Sample waveplans:

$P_1$ : single wavefront  $USA \rightarrow ?p$ .

$P_2$ : single wavefront  $?p \rightarrow USA$ .

$P_3$ : two wavefronts

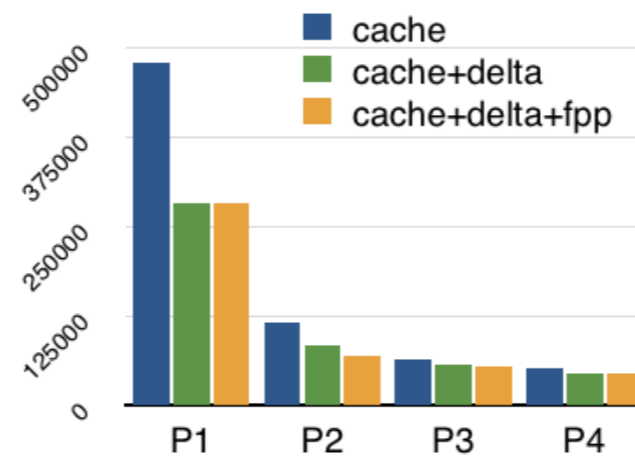
$?p \rightarrow :locatedIn+/:dealsWith \leftarrow USA$ .

$P_4$ :  $P_2$  but with a threaded sub-path

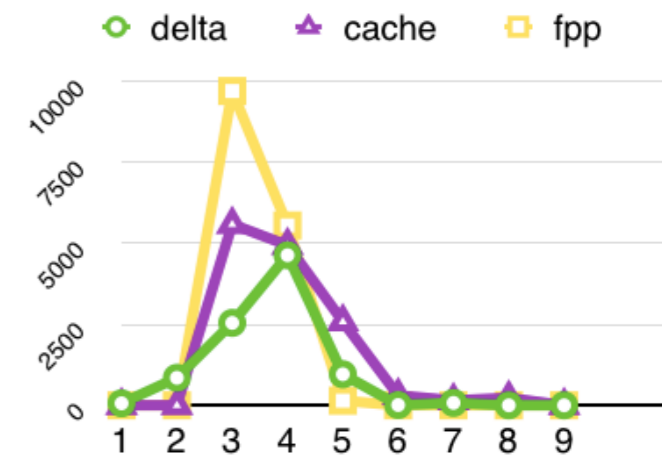
$:locatedIn+/:dealsWith+ USA$ .

## \* Observations

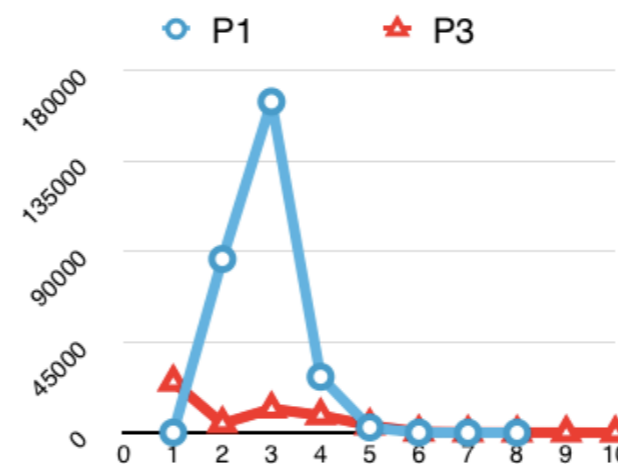
- can achieve **orders of magnitude improvement** even for simple queries
- different **redundancy pruning profiles** depending on tape
- want to **constrain** delta sizes over iterations



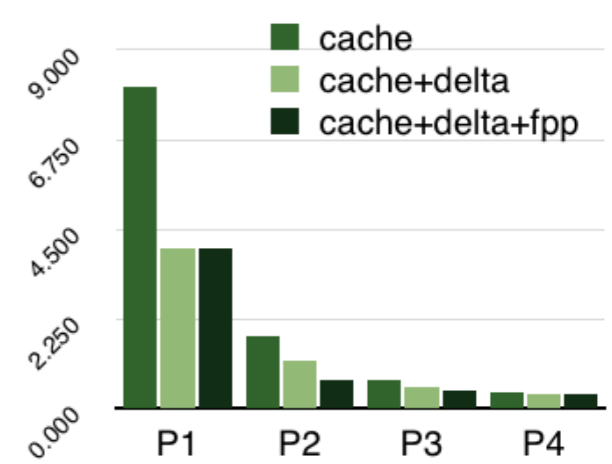
a) Search size for different plans and pruning types



b) Redundancy pruning (by type) over iterations of P2

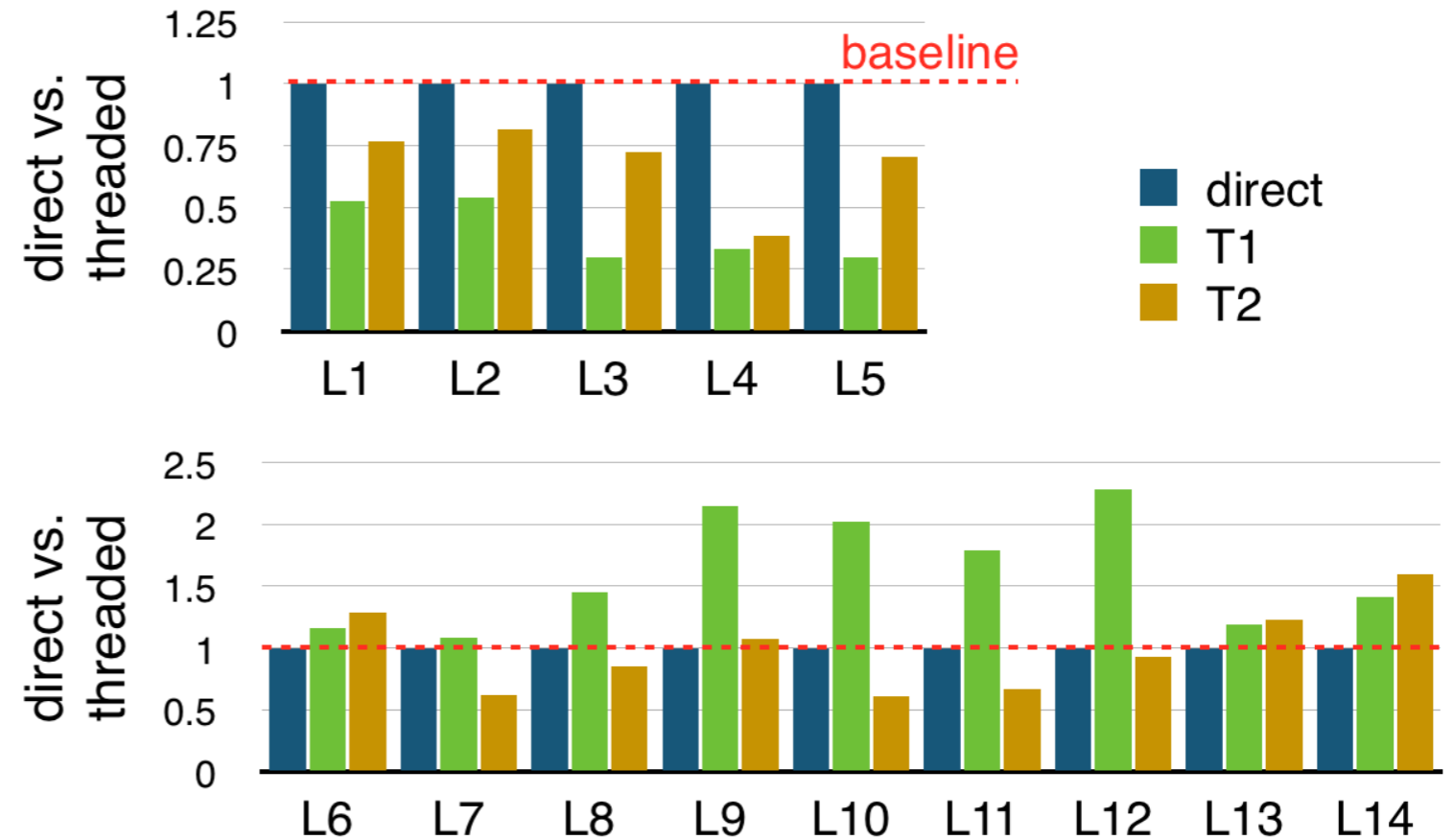
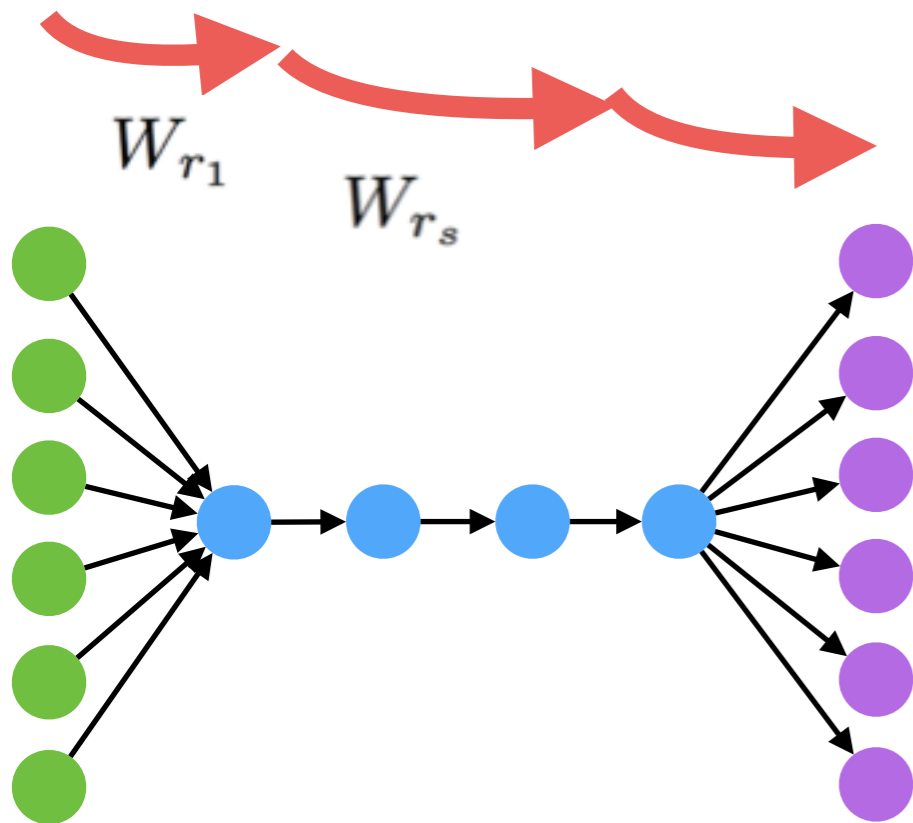


c) Delta sizes over iterations



d) Total query time

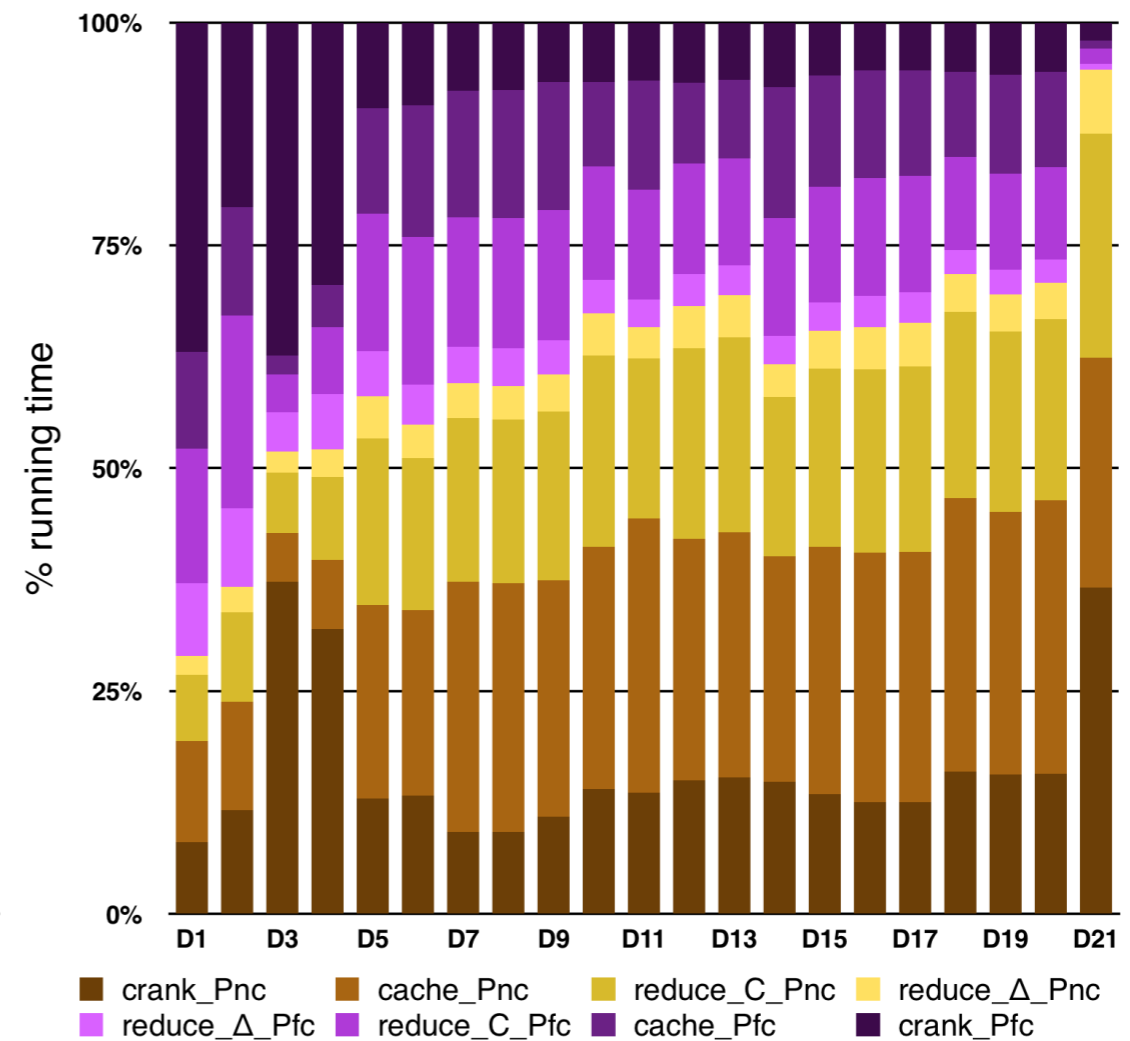
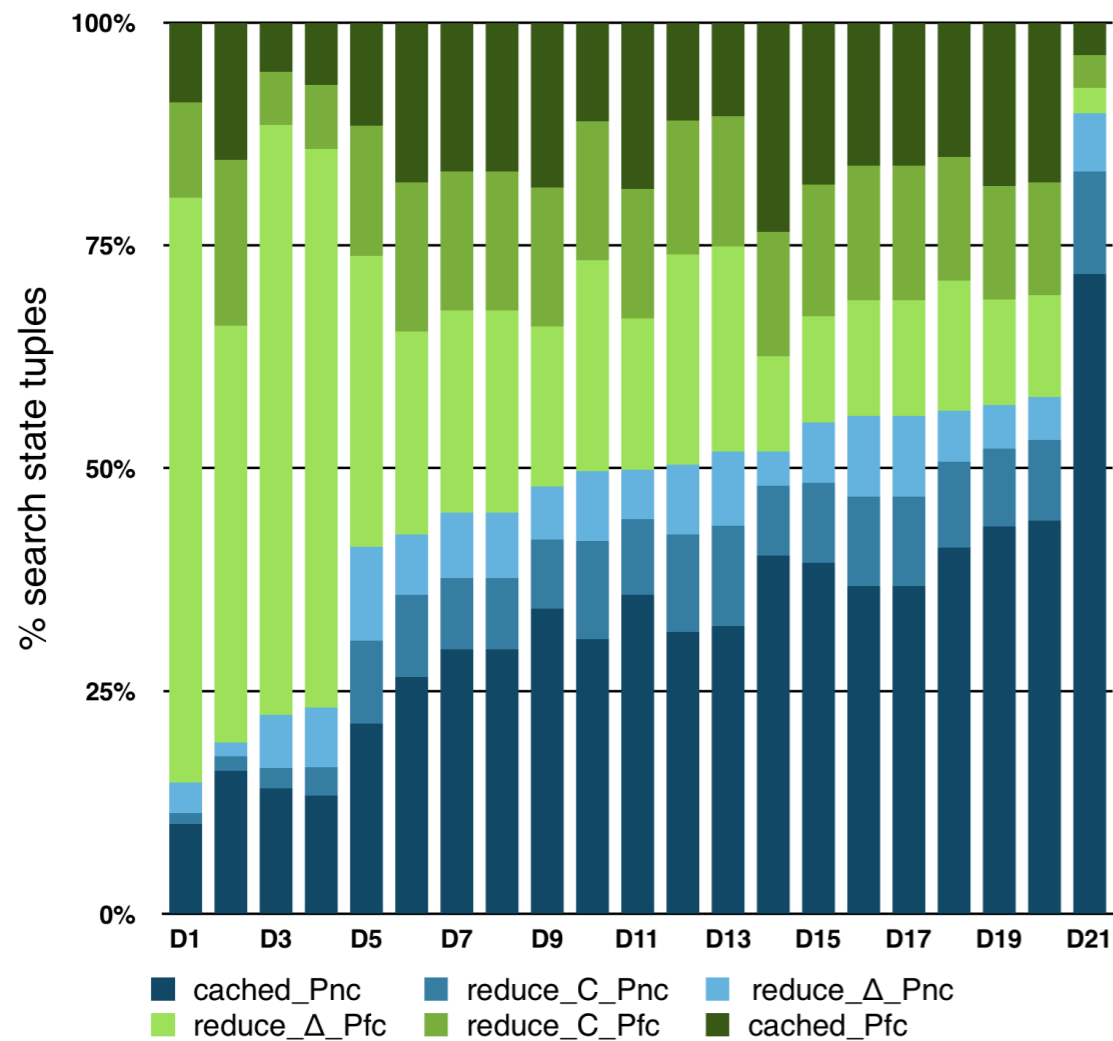
# Threading Performance



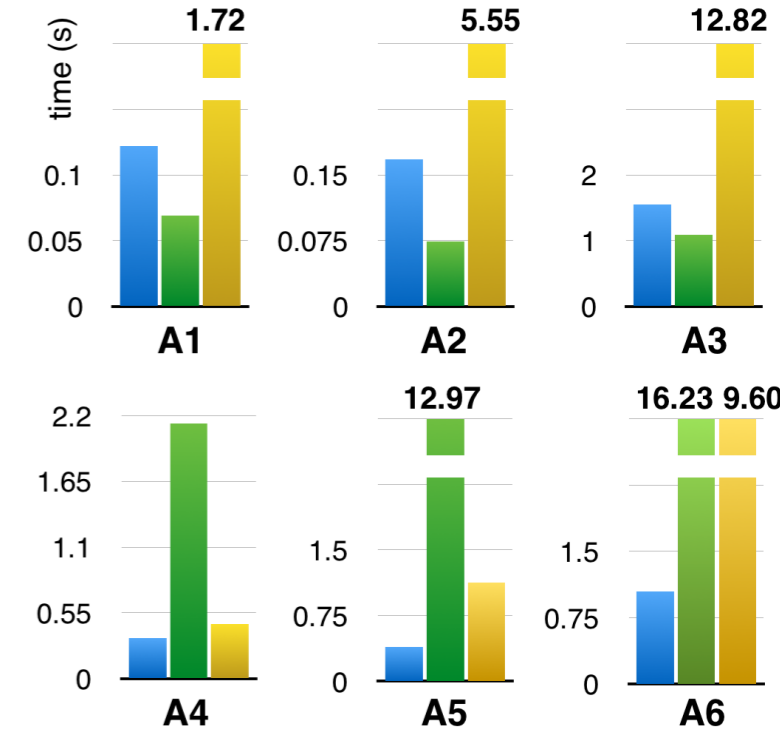
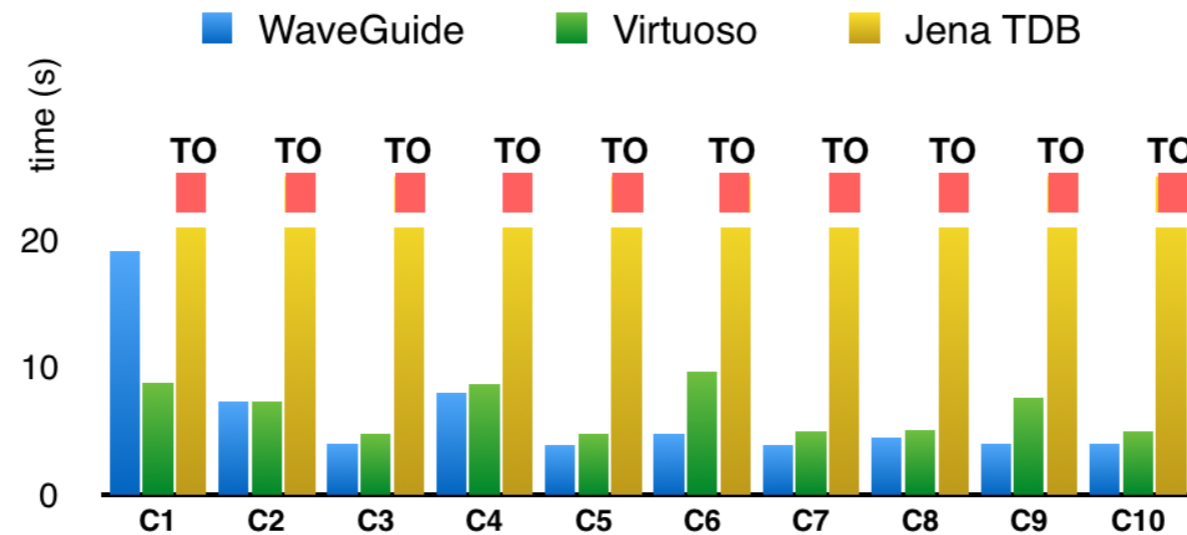
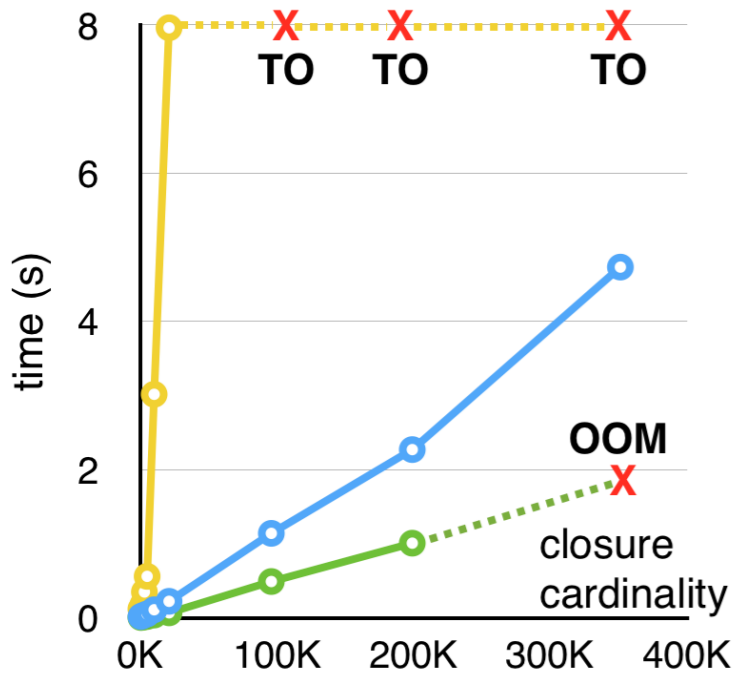
- \* DBPedia dataset
- \* Different threading points and different labels
- \* **Where to thread?**
  - \* hierarchy vs. length of potential shared path
- \* Can be **harmful** if threading chosen poorly
- \* Need to **cost**

# Loop-caching Performance

- \* DBPedia dataset: mining 21 queries of type **?x (a/b) ?y**
- \* evaluating pipelined and full loop caching: **is rich WG plan space useful?**
- \* need to cost, as the type of edge walks performed is different depending on a **plan** and **shape of the graph**



# vs. others



- \* **mining** RPQ patterns and set of **realistic** queries over YAGO2s and DBPedia
- \* benchmarking:
  - transitive closure
  - query planning
- \* despite slower transitive closure, WG gains significant improvement due to richer plan space



# ***WAVEGUIDE***

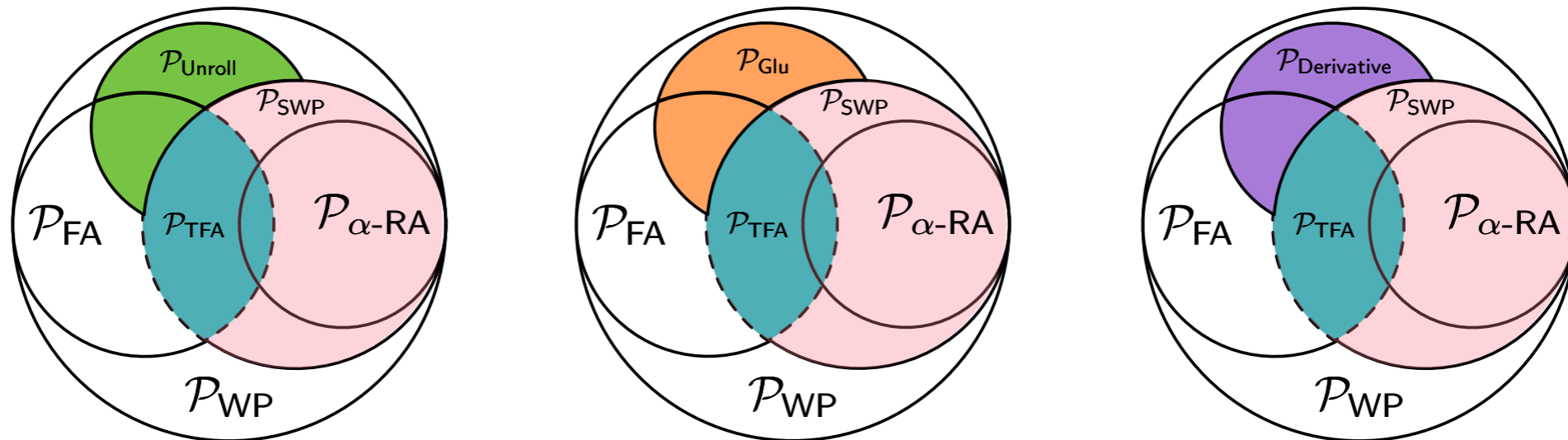
- \* **Devise** *WAVEGUIDE* (WG) framework for planning and evaluation of RPQs (SPARQL property paths)
- \* **Demonstrate** that it subsumes existing techniques and extends well beyond them
- \* **Analyze** WG's plan space and provide an efficient way to enumerate through subspace of plans
- \* **Model** the cost factors that determine the efficiency of the plans
- \* **Present** and **prototype** powerful optimizations offered by WG plans



# BEYOND WAVEGUIDE

- \* **Multiple and Conjunctive RPQs**
  - **extend** from single-path property-path queries (RPQs)
  - how to utilize **common subexpressions** to find global optimal plans?
- \* **Richer Enumerator**
  - go beyond **Thompson-like** construction of waveplans
  - explore **k-unrolling** for Kleene expressions
  - other **automata minimization/construction** techniques
- \* **Better Cardinality Estimation**
  - overcome **uniformity assumption** with **extended synopsis with binning**
  - estimate **correlations across joins** to overcome independence assumption

# richer plan space



- have efficient enumeration for a subspace of standard waveplans  $\mathcal{P}_{SWP}$

## *can we do better?*

- analyze if using:
  - ***k-unrolling*** - to (partially) unroll Kleene expressions
  - ***Glushkov*** automata
  - ***Derivative*** automata

Thank You!

